

#### Robotics 1

# **Robot components:** Proprioceptive sensors

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# Properties of measurement systems - 1



#### accuracy

agreement of measured values with a given reference standard (e.g., ideal characteristics)

#### repeatability

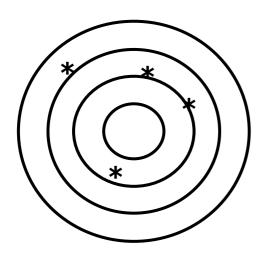
capability of reproducing as output similar measured values over consecutive measurements of the same constant input quantity

#### stability

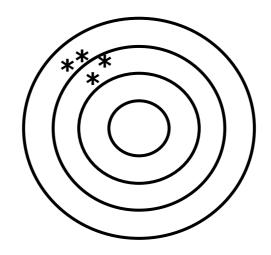
capability of keeping the same measuring characteristics over time/temperature (similar to accuracy, but in the long run)



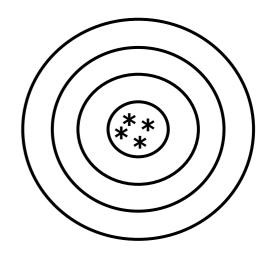
# **Accuracy and Repeatability**



low accuracy low repeatability



low accuracy high repeatability



high accuracy high repeatability

# Accuracy and Repeatability in robotics



- accuracy is how close a robot can come to a given point in its workspace
  - depends on machining accuracy in construction/assembly of the robot, flexibility effects
    of the links, gear backlash, payload changes, round-off errors in control computations, ...
  - can be improved by (kinematic) calibration
- repeatability is how close a robot can return to a previously taught point
  - depends only the robot controller/measurement resolution

video

- both may vary in different areas of the robot workspace
  - standard ISO 9283 defines conditions for assessing robot performance
  - limited to static situations (recently, interest also in dynamic motion)
  - robot manufacturers usually provide only data on "repeatability"



simple test on repeatability of a Fanuc ArcMate100i robot (1.3 m reach)

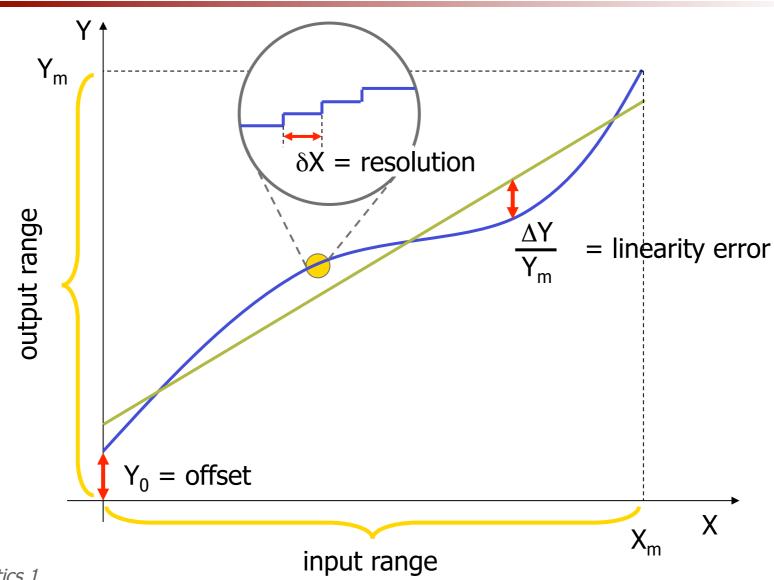
# Properties of measurement systems - 2



- linearity error
  - maximum deviation of the measured output from the straight line that best fits the real characteristics
- as % of the output (measurement) range
- offset error
  - value of the measured output for zero input
  - sometimes not zero after an operation cycle, due to hysteresis
- resolution error
  - maximum variation of the input quantity producing no variation of the measured output
- in absolute value or in % of the input range



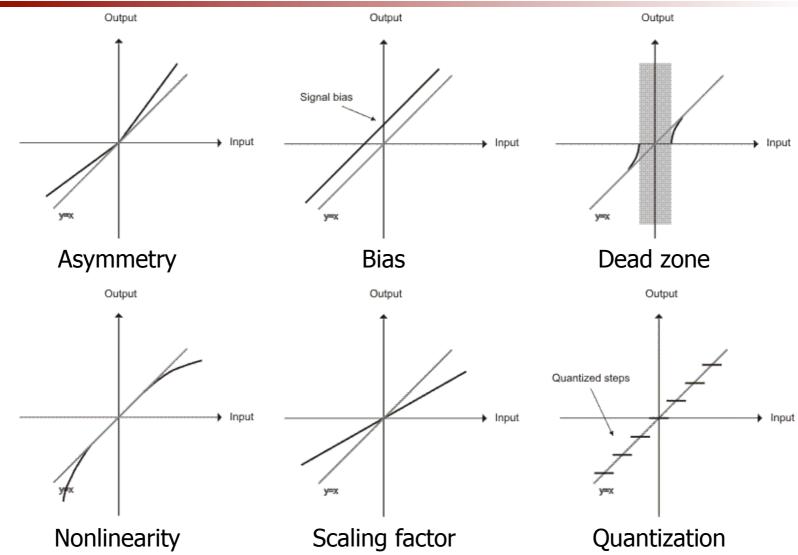
# Linearity, Offset, Resolution



#### Sensor measurements









#### Classes of sensors for robots

- proprioceptive sensors measure the internal state of the robot (position and velocity of joints, but also torque at joints or acceleration of links)
  - kinematic calibration, identification of dynamic parameters, control
- exteroceptive sensors measure/characterize robot interaction with the environment, enhancing its autonomy (forces/torques, proximity, vision, but also sensors for sound, smoke, humidity, ...)
  - control of interaction with the environment, obstacle avoidance, localization of mobile robots, navigation in unknown environments

# STORY WAR

#### Position sensors

- provide an electrical signal proportional to the displacement (linear or angular) of a mechanical part with respect to a reference position
- linear displacements: potentiometers, linear variabledifferential transformers (LVDT), inductosyns
- angular displacements: potentiometers, resolvers, syncros (all analog devices with A/D conversion), encoders (digital)

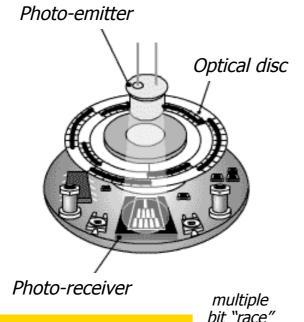
mostly used in robotics, since also linear displacements are obtained through rotating motors and suitable transmissions



#### Absolute encoders







 rotating optical disk, with alternated transparent and opaque sectors on multiple concentric tracks

 (infrared) light beams are emitted by leds and sensed by photo-receivers

 light pulses are converted into electrical pulses, electronically processed and transmitted in output

• resolution =  $360^{\circ}/2^{N_t}$ 

Photo-receiver

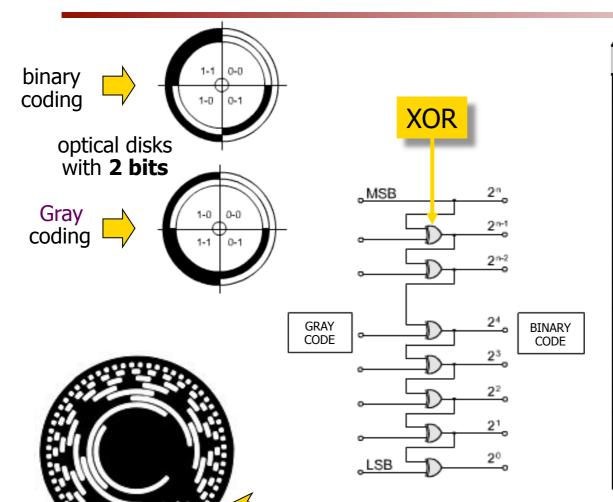
zone

digital encoding of absolute position

when the optical disk is rotating fast, the use of binary coding may lead to (large) reading errors, in correspondence to multiple transitions of bits

# STONE STONE

# Absolute encoding



DECIMAL	BINARY	GRAY		
0	0000	0000		
1	0001	0001		
2	0010	0011		
n	0011	0010		
4	0100	0110		
5	0101	0111		
6	0110	0101		
7	0111	0100		
8	1000	1100		
9	1001	1101		
10	1010	1111		
11	1011	1110		
12	1100	1010		
13	1101	1011		
14	1110	1001		
15	1111	1000		

**8-bit** Gray-coded absolute encoder

adjacent codes differ by just one bit

#### Use of absolute encoders





13-bit absolute encoder opened: Gray-coded disk and electronics

- ready to measure at start (no "homing")
- two modes for permanent operation
  - when switching off the drive, position parameters are saved on a flash memory (and brakes activated)
  - battery for the absolute encoder is always active, and measures position even when the drive is off
  - data memory > 20 years
- single-turn or multi-turn versions, e.g.
  - 13-bit single-turn has  $2^{13} = 8192$  steps per revolution (resolution = 0.044°)
  - 29-bit multi-turn has 8192 steps/revolution + counts up to  $2^{16} = 65536$  revolutions
- aluminum case with possible interface to field bus systems (e.g., CANopen or PROFIBUS)
- typical supply 5/28V DC @1.2 W



hollow shaft

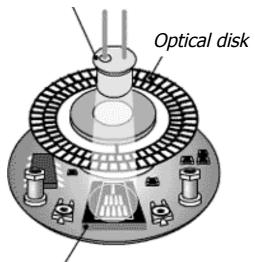


round flange

#### Incremental encoders



Photo-emitter



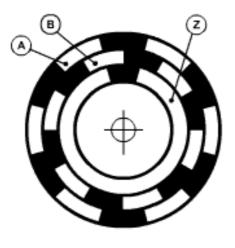
 optical rotating disk with three tracks, alternating transparent and opaque areas: measures incremental angular displacements by counting trains of N<sub>e</sub> pulses ("counts") per turn (N<sub>e</sub> = 100÷5000)

> the two A and B tracks (channels) are in quadrature (phase shift of 90° electrical), allowing to detect the direction of rotation

- a third track Z is used to define the "0" reference position, with a reset of the counter (needs "homing" at start)
- some encoders provide as output also the three phases needed for the switching circuit of brushless motors

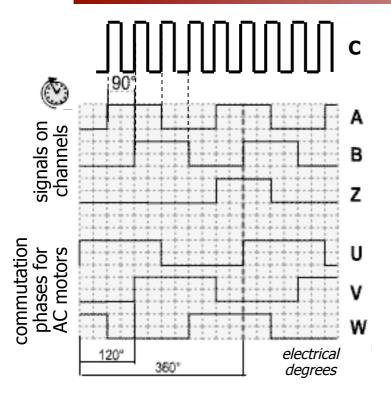
Photo-receiver

The three tracks on an optical disk (here  $N_e = 6$ )

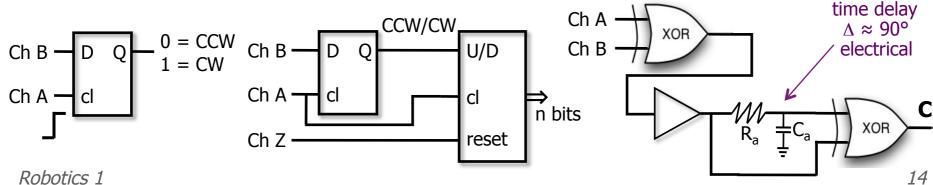


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# Signal processing

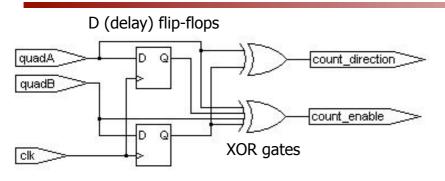


- "fractions of a cycle" of each pulse train are measured in "electrical degrees"
- 1° electrical = 1° mechanical/N<sub>e</sub>,
   360° mechanical = 1 turn
- signals are fed in a digital counter, with a D-type flip-flop to sense direction + reset
- to improve resolution (4×), the leading and trailing edges of signals A and B are used; it is the sequence of pulses C that clocks now the counter (increments or decrements)

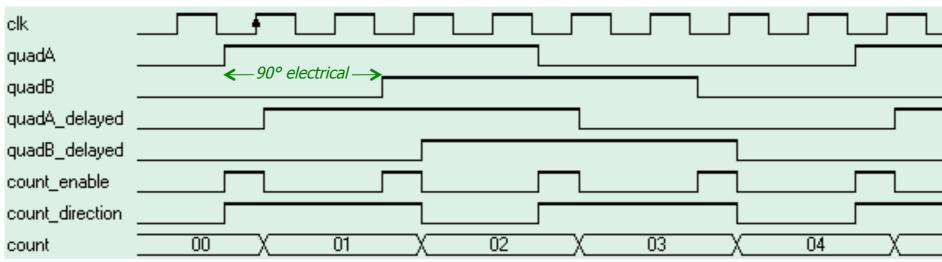


### Quadrature detection in incremental encoders





NOTE: since in practice A and B signals may **not** be synchronous to the clock signal, two extra D flip-flops per input should be used to avoid meta-stable states in the counters

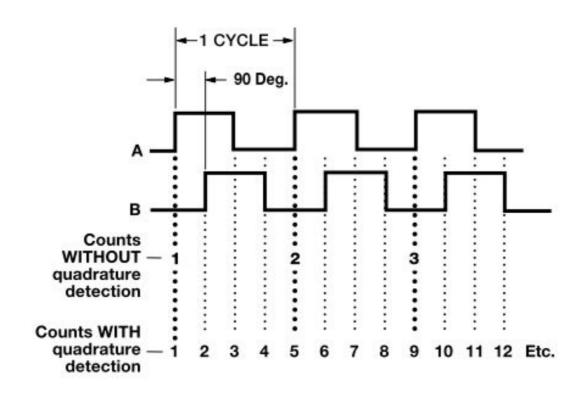


- it is assumed that an oversampling clock "clk" (e.g., as provided by a FPGA)
  is available, which is faster than the two quadrature signals A and B
- the digital count output will have a resolution multiplied by 4

## Count multiplication



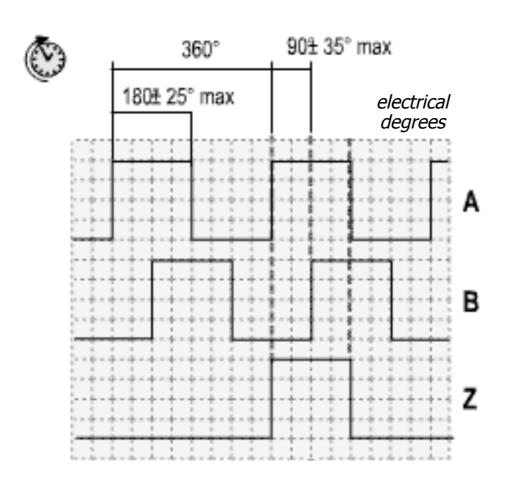
example of quadrature detection



- an incremental encoder with  $N_{\rm e}$  = 2500 (electrical) cycles provides a count of N = 10000 pulses/turn after electronic multiplication
- its final resolution is (mechanical)  $360^{\circ}/10000 = .036^{\circ} = 129.6''$







...apart from quantization errors

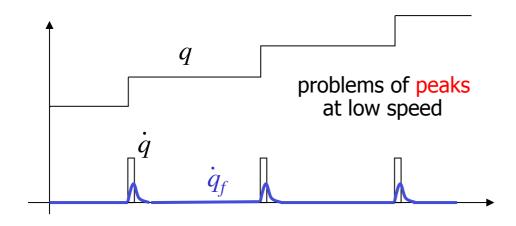
- division error: maximum displacement between two consecutive leading/trailing edges, typically within max ± 25° electrical
- the phase shift of the two channels, nominally equal to 90° electrical, is typically within max ± 35° electrical (quadrature error)

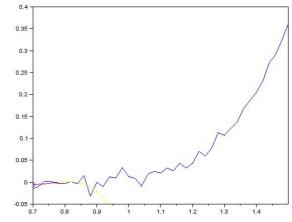
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## Indirect measure of velocity

- numerical differentiation of digital measures of position
  - to be realized on line with Backward Differentiation Formulas (BDFs)
  - 1-step BDF (Euler method):  $\dot{q}_k = \dot{q}(kT) = \frac{1}{T}(q_k q_{k-1})$
  - 4-step BDF:  $\dot{q}_k = \frac{1}{T} \left( \frac{25}{12} q_k 4q_{k-1} + 3q_{k-2} \frac{4}{3} q_{k-3} + \frac{1}{4} q_{k-4} \right)$
- convolution filtering is needed because of noise and position quantization
  - use of non-causal filters (e.g., Savitzky-Golay) helps, but introduces delays





animation of Savitzky-Golay filter with cubic polynomials

#### Kinematic Kalman Filter



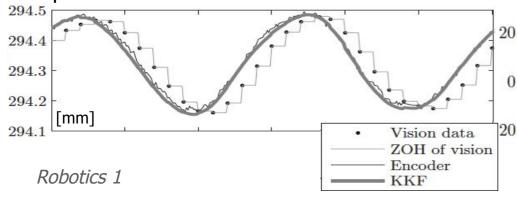


motion and sensing 
$$\xi(k) = \begin{pmatrix} 1 & T \\ 0 & 1 \end{pmatrix} \xi(k-1) + \mu$$
  $T = \text{sampling time}$  discrete-time model for estimation  $z(k) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \xi(k) + \nu$  zero mean Gaussian noises with (co)variances with (co)variances  $Q$  (a matrix) and  $Q$  and  $Q$  state  $Q$  (a matrix) and  $Q$  welocity

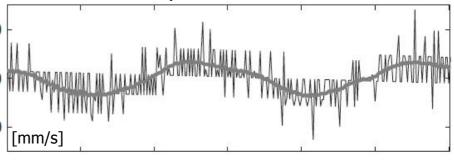
design a (linear) Kalman filter providing an estimate  $\hat{\xi}(k)$  of the model state

$$\hat{\boldsymbol{\xi}}(k) = \begin{pmatrix} 1 & T \\ 0 & 1 \end{pmatrix} \hat{\boldsymbol{\xi}}(k-1) + \boldsymbol{K}_k \begin{pmatrix} z(k) - \begin{pmatrix} 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & T \\ 0 & 1 \end{pmatrix} \hat{\boldsymbol{\xi}}(k-1) \end{pmatrix}$$
 using the optimal Kalman gain  $\boldsymbol{K}_k$ 

position measure and its filtered version



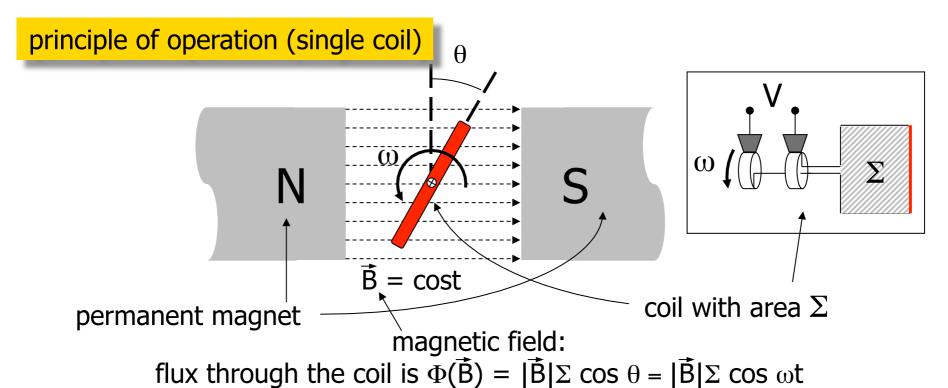
#### numerical velocity and its filtered estimate



## Velocity sensor: Tachometer



always mounted on the (electrical) motor axis



$$V = - d\Phi/dt = |\vec{B}| \Sigma \omega \sin \omega t$$
amplitude  $V \propto \omega$ 

⇒ to reduce ripples, use m coils rotated regularly by 180°/m

#### DC tachometer

#### an example





- Servo-Tek Tach Generator (B series)
- bi-directional
- output voltage 11÷24 V @1000 RPM
- low ripple: < 3% peak-to-peak of DC value (with 72 KHz filter)
- weight = 113 g, diameter = 2.9 cm
- linearity error < 0.1% (at any speed)
- stability 0.1% (w.r.t. temperature)

#### **B-Series Specifications**

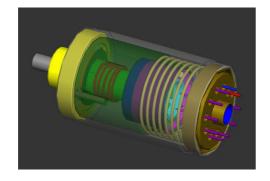
Model Number	Mounting	Weight (approx)	Inertia (approx) oz -insec ²	V/1,000 RPM	RPM (max)	Driving Torque (max)	Arm R (ohms dy- namic)	Arm Ind (h)
SA-740B-1*	Face	4.0 oz	2.27 x 10 4	20.8 V	8,000	0.25 oz-in.	1000	0.58
SB-740B-1*	Range	4.0 oz	2.27 x 10 <sup>4</sup>	20.8 V	8,000	0.25 oz-in.	1000	0.56
SA-757B-1*	Face	4.0 oz	2.27 x 10 °	20.8 V	8,000	0.25 oz-in.	1000	0.58
SB-757B-1*	Range	4.0 oz	2.27 x 10 °	20.8 V	8,000	0.25 oz-in.	1000	0.56

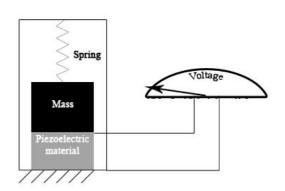


#### Accelerometers



- measure of linear acceleration based on inertial forces (no "touch")
  - units:  $[m/s^2]$  or gravitational acceleration [g] (non-SI unit:  $1g \approx 9.81 \text{ m/s}^2$ )
- different principles for converting mechanical motion in an electrical signal
  - piezoelectric: piezoceramics (PZT) or crystals (quartz), better linearity & stability, wide dynamic range up to high frequencies, no moving parts, no power needed
  - piezoresistive: for high-shocks, measures also static acceleration (g), needs supply
  - capacitive: silicon micro-machined sensing element, superior in static to low frequency range, can be operated in servo mode, cheap but limited resolution
  - modern solution: small MEMS (Micro Electro-Mechanical Systems)
- multiple applications: from vibration analysis to long range navigation



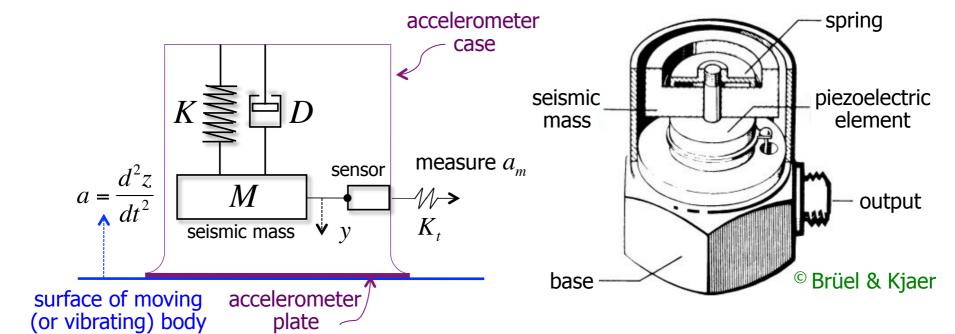


animation of measurement principle in a piezoelectric accelerometer

# Operation principle

#### seismic accelerometer





$$M a = M \ddot{y} + D \dot{y} + K y$$

$$a_m = K_t y$$

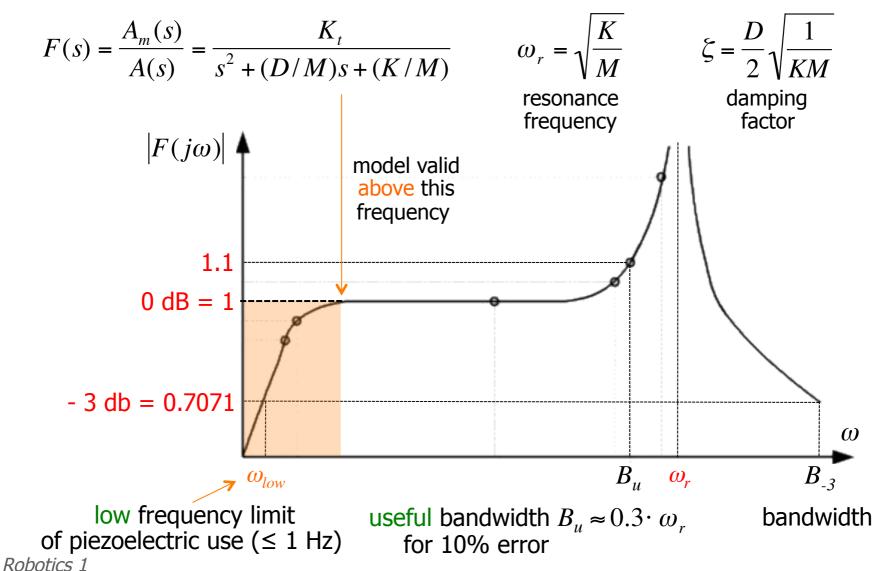
by Laplace transform

$$\frac{A_m(s)}{A(s)} = K_t \frac{M}{Ms^2 + Ds + K}$$
$$= \frac{K_t}{s^2 + (D/M)s + (K/M)}$$

## Frequency characteristics









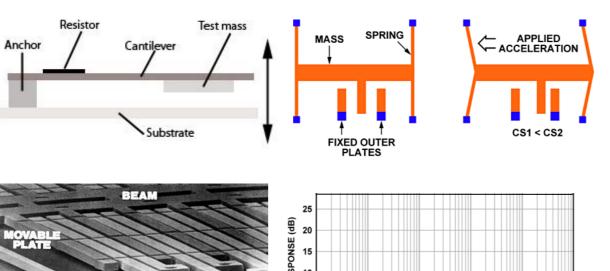


- very simple MEMS (a cantilever beam with a test mass, with damping from the residual gas sealed in the device), single- or tri-axial, very small and light
- cross-couplings among acceleration sensing directions should be limited ≤ 3%

10k

FREQUENCY (Hz)

100k

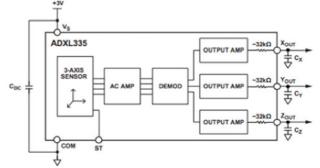


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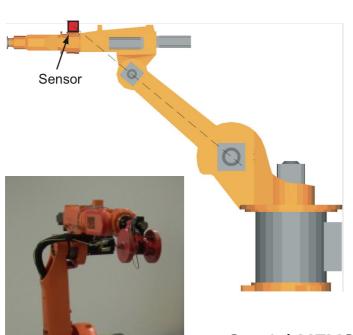
ADXL335 3-axis, small, low power, ±3g, with signal conditioned voltage outputs



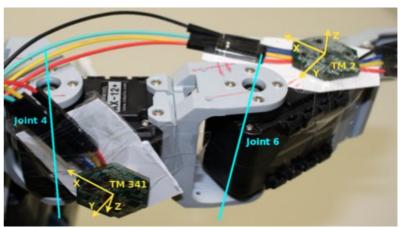
0(30) (3)







3-axial MEMS accelerometer on the forearm of a KUKA KR15/2 [DLR/Sapienza, 2007]



Bosch BMA 150 3-axial accelerometers integrated in two larger Tactile Modules on the links of a Bioloid humanoid left arm [TUM, 2011]

