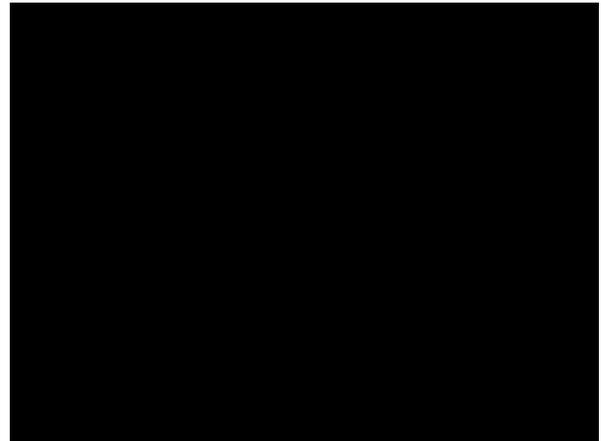


Movie Segment

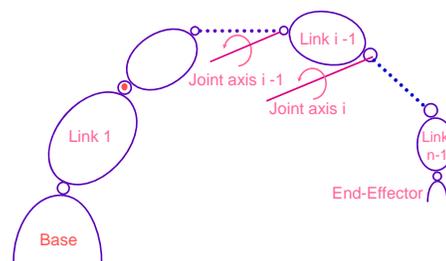
HRP-4, AIST and Kwada Industries, 2010.



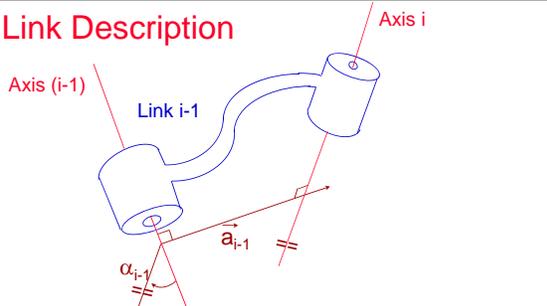
Manipulator Kinematics

- Link Description
- Denavit-Hartenberg Notation
- Frame Attachment
- Forward Kinematics

Manipulator

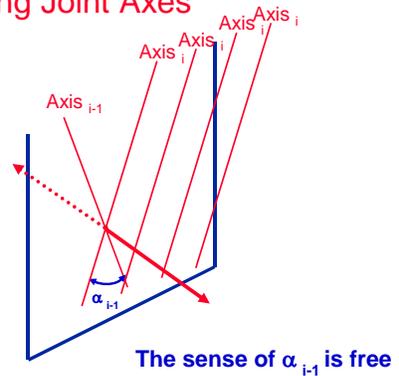


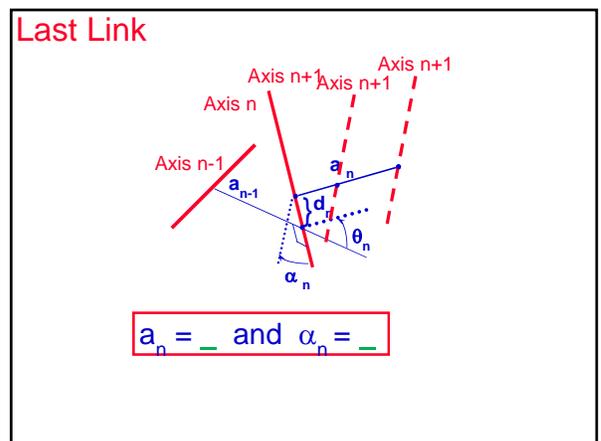
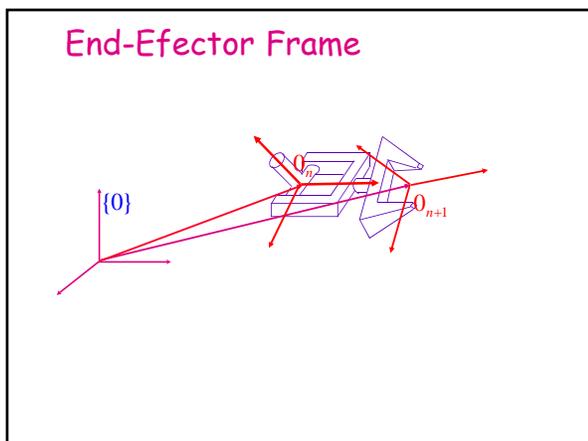
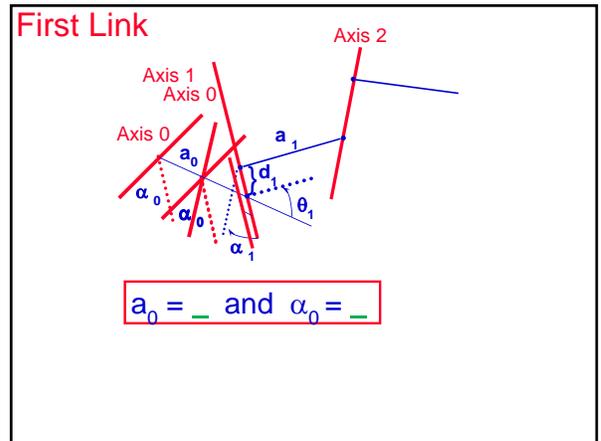
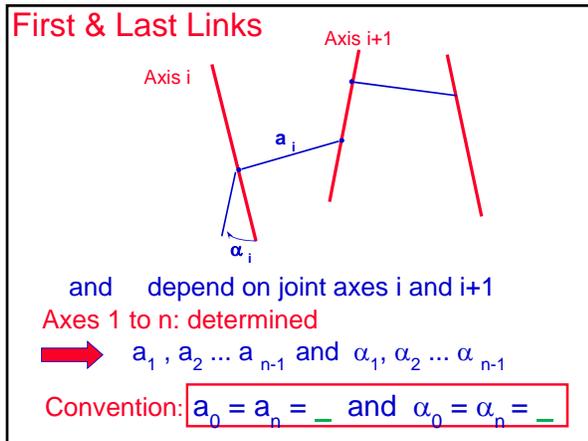
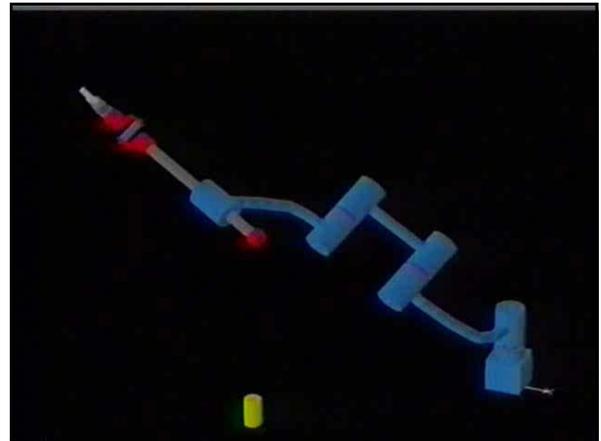
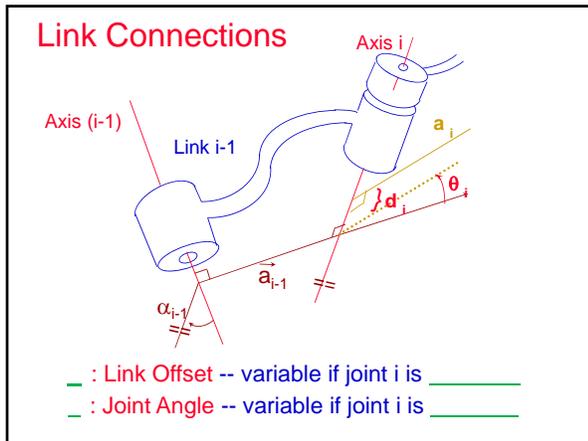
Link Description

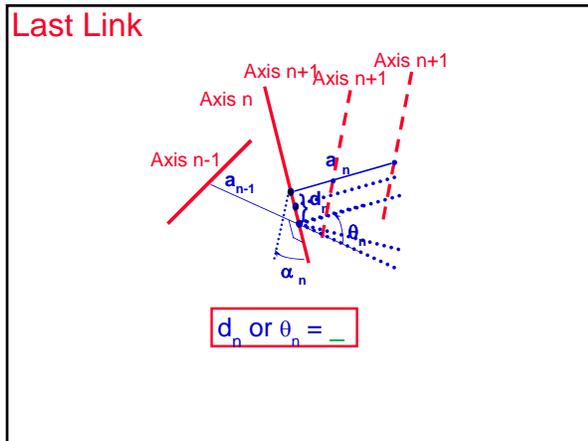
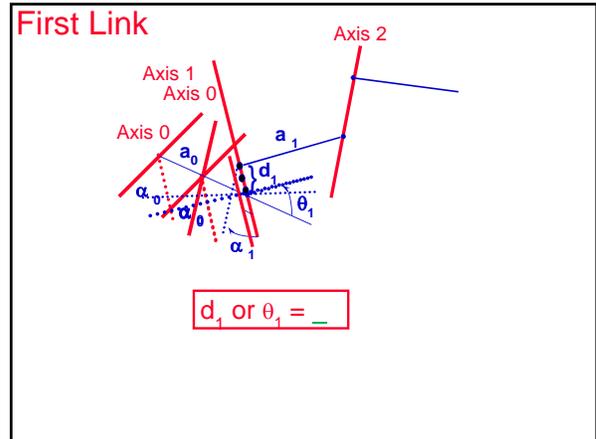
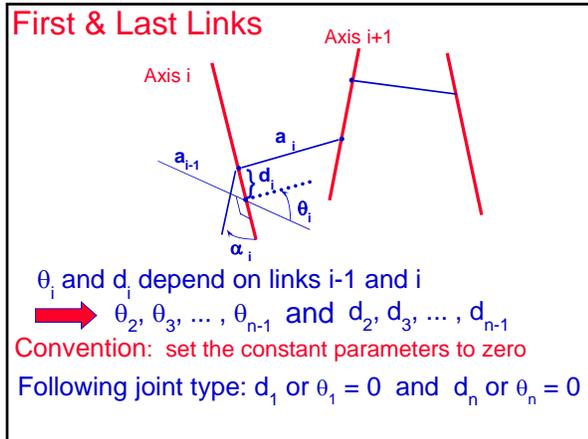


- : Link Length - mutual perpendicular unique except for parallel axis
- : Link Twist - measured in the right-hand sense about \vec{a}_{i-1}

Intersecting Joint Axes







Denavit-Hartenberg Parameters

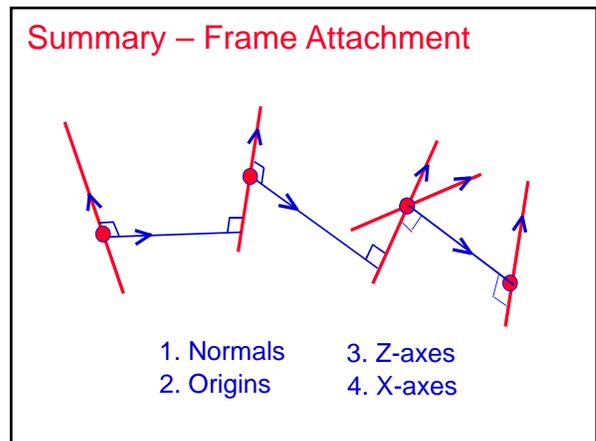
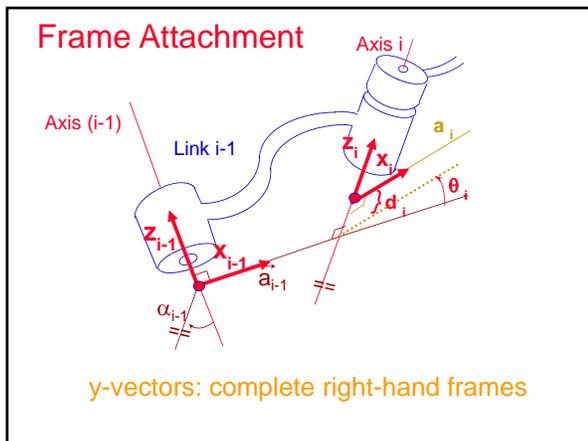
4 D-H parameters ($\alpha_i, a_i, d_i, \theta_i$)

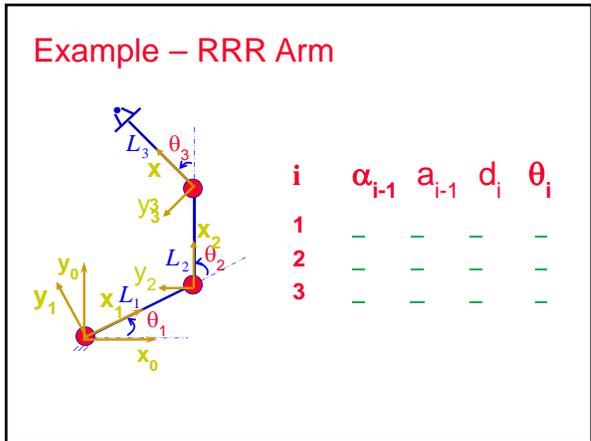
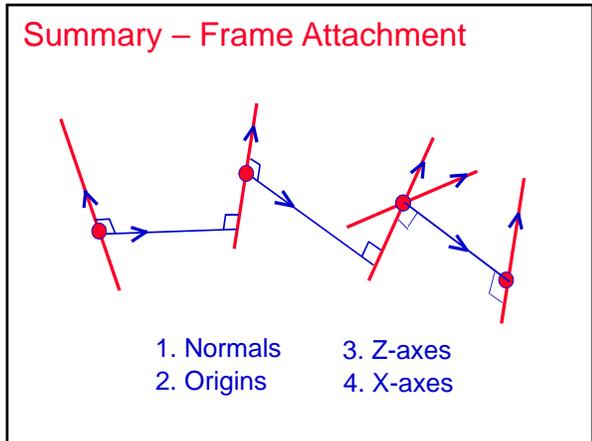
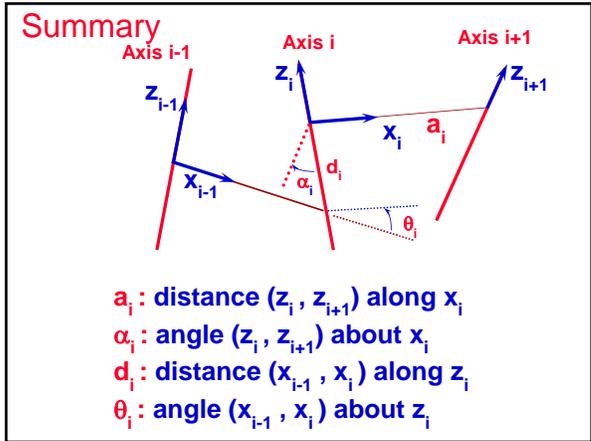
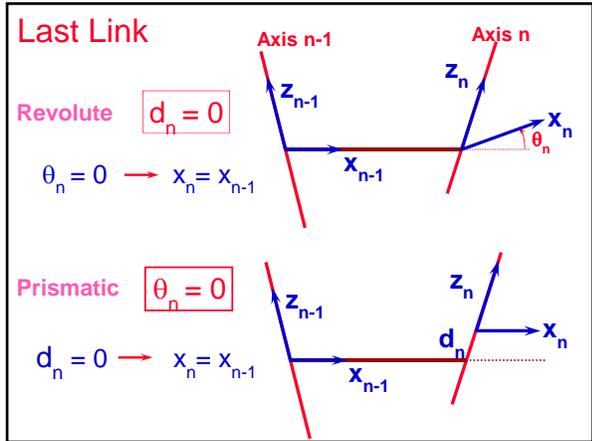
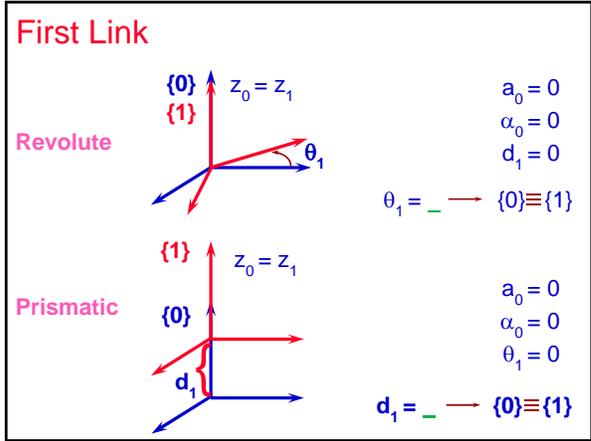
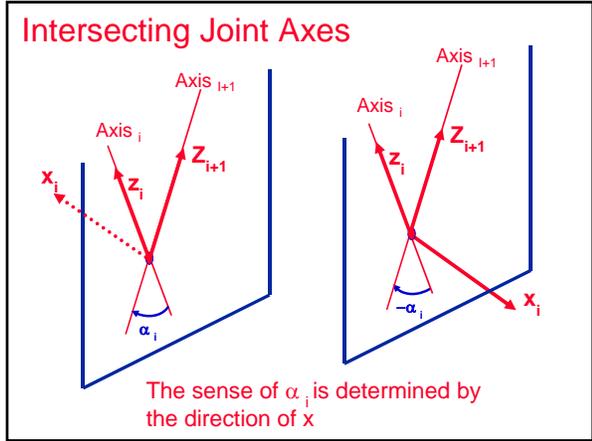
3 fixed link parameters

1 joint variable $\left\{ \begin{array}{l} \theta_i \text{ revolute joint} \\ d_i \text{ prismatic joint} \end{array} \right.$

α_i and a_i : describe the Link i

d_i and θ_i : describe the Link's connection



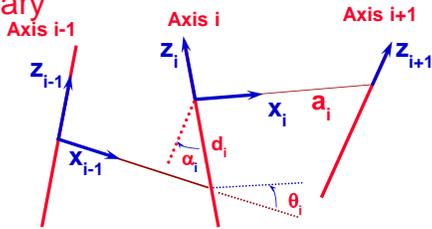


Movie Segment

BigDog, Boston Dynamics, 2010

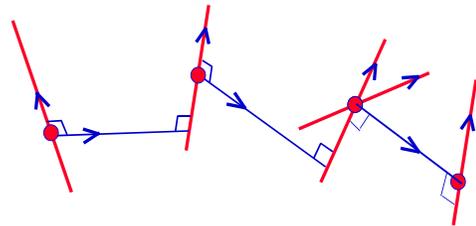


Summary



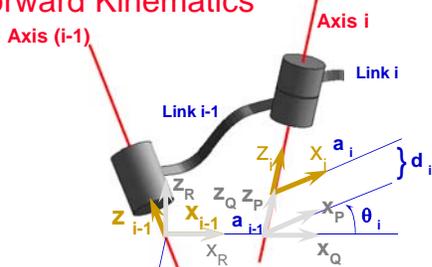
- a_i : distance (z_i, z_{i+1}) along x_i
- α_i : angle (z_i, z_{i+1}) about x_i
- d_i : distance (x_{i-1}, x_i) along z_i
- θ_i : angle (x_{i-1}, x_i) about z_i

Summary – Frame Attachment



1. Normals
2. Origins
3. Z-axes
4. X-axes

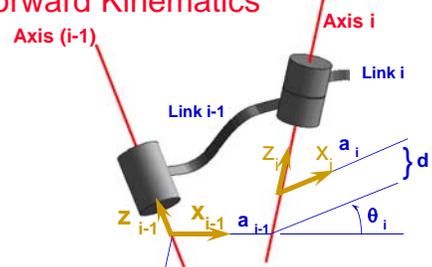
Forward Kinematics



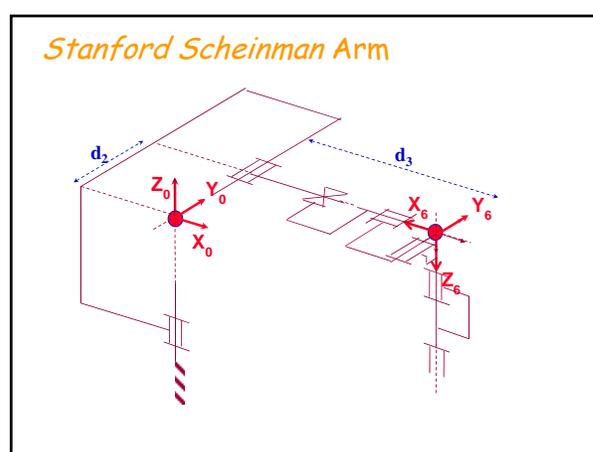
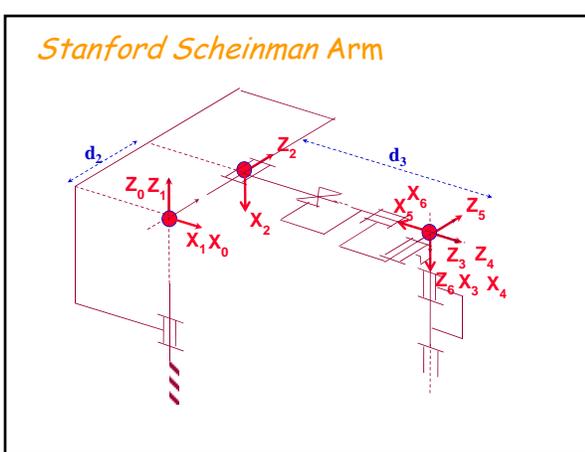
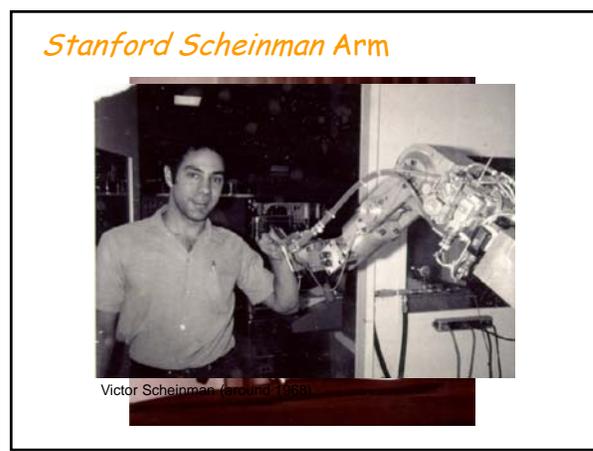
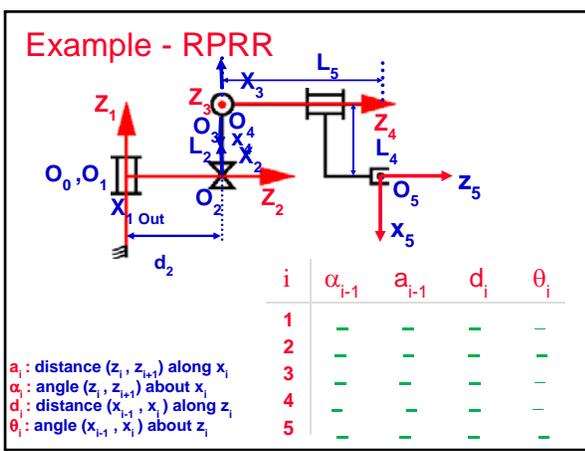
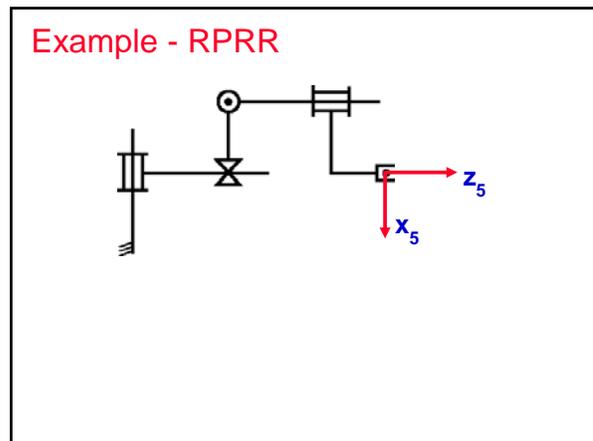
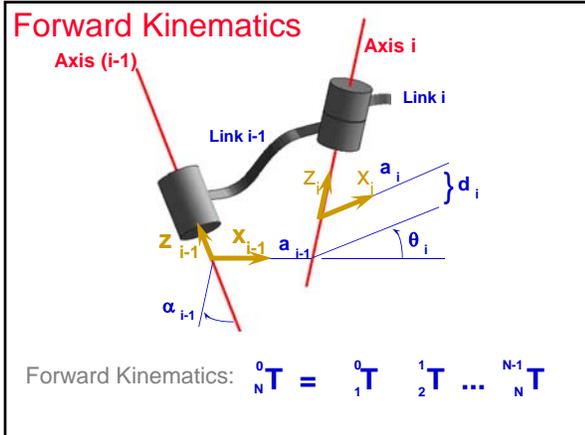
$${}^{i-1}T_i = {}^{i-1}T_R \cdot {}^R T_Q \cdot {}^Q T_P \cdot {}^P T_i$$

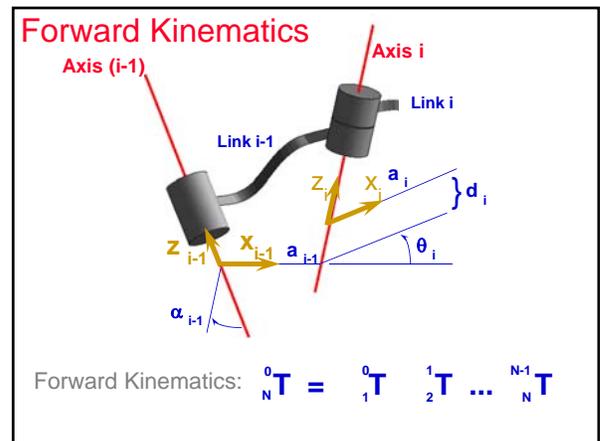
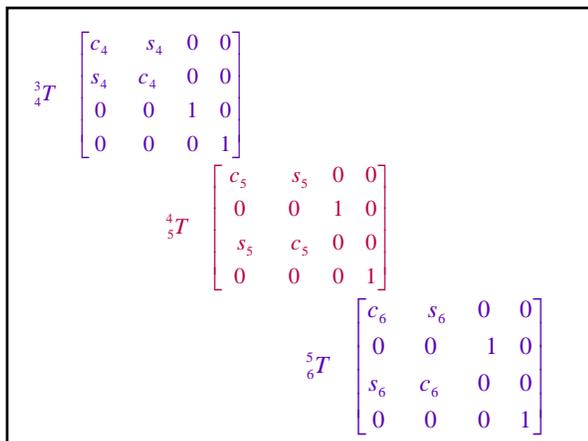
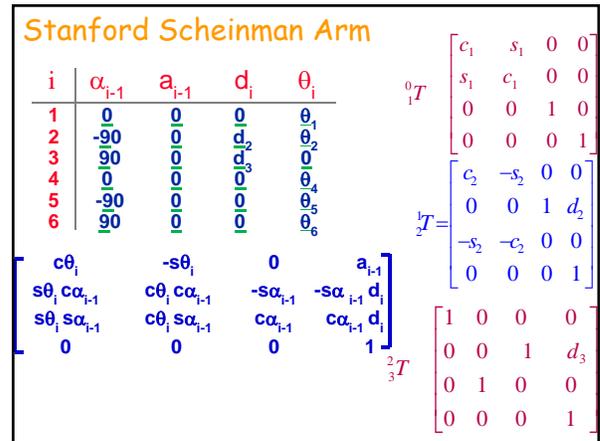
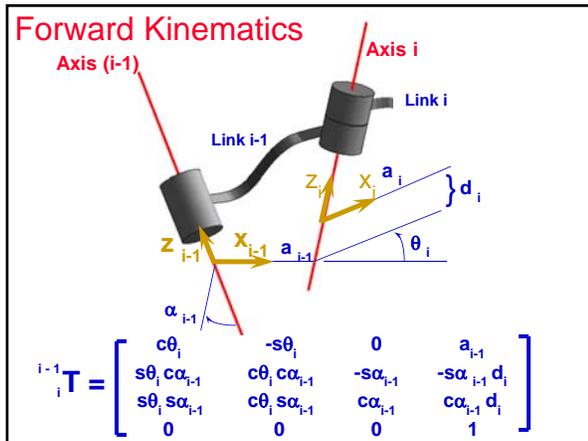
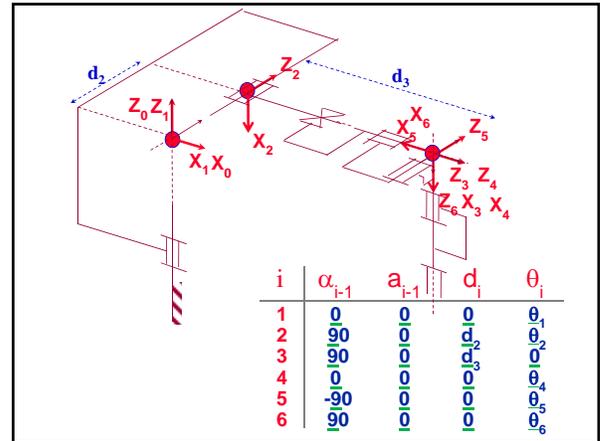
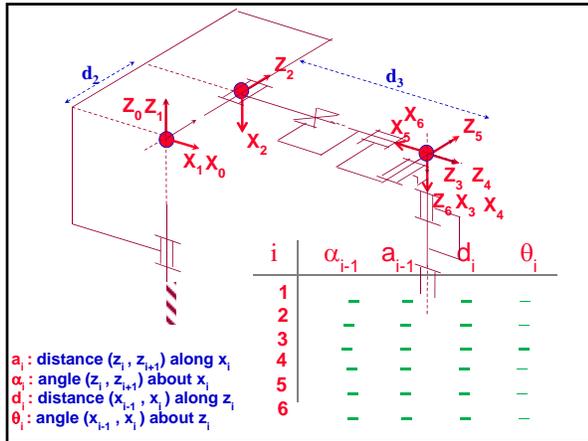
$${}^{i-1}T_{(a_i, \alpha_i, \theta_i, d_i)} = R_x(\alpha_{i-1}) D_x(a_{i-1}) R_z(\theta_i) D_z(d_i)$$

Forward Kinematics



$${}^{i-1}T_i = \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i c\alpha_{i-1} & c\theta_i c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1} d_i \\ s\theta_i s\alpha_{i-1} & c\theta_i s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1} d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$





$$\begin{aligned}
{}^0_1T &= \begin{bmatrix} c_1 & s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\
{}^0_2T &= \begin{bmatrix} c_1c_2 & c_1s_2 & s_1 & s_1d_2 \\ s_1c_2 & s_1s_2 & c_1 & c_1d_2 \\ s_2 & c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\
{}^0_3T &= \begin{bmatrix} c_1c_2 & s_1 & c_1s_2 & c_1d_3s_2 & s_1d_2 \\ s_1c_2 & c_1 & s_1s_2 & s_1d_3s_2 & c_1d_2 \\ s_2 & 0 & c_2 & d_3c_2 & \\ 0 & 0 & 0 & 1 & \end{bmatrix}
\end{aligned}$$

$$\begin{aligned}
{}^0_4T &= \begin{bmatrix} c_1c_2c_4 - s_1s_4 & -c_1c_2s_4 - s_1c_4 & c_1s_2 & c_1d_3s_2 - s_1d_2 \\ s_1c_2c_4 + c_1s_4 & -s_1c_2s_4 + c_1c_4 & s_1s_2 & s_1d_3s_2 + c_1d_2 \\ -s_2c_4 & s_2s_4 & c_2 & d_3c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\
{}^0_5T &= \begin{bmatrix} X & X & c_1c_2s_4 & s_1c_4 & c_1d_3s_2 & s_1d_2 \\ X & X & s_1c_2s_4 & c_1c_4 & s_1d_3s_2 & c_1d_2 \\ X & X & s_2s_4 & & d_3c_2 & \\ 0 & 0 & 0 & & 1 & \end{bmatrix} \\
{}^0_6T &= \begin{bmatrix} X & X & c_1c_2c_4s_5 & s_1s_4s_5 & c_1s_2s_5 & c_1d_3s_2 & s_1d_2 \\ X & X & s_1c_2c_4s_5 & c_1s_4s_5 & s_1s_2c_5 & s_1d_3s_2 & c_1d_2 \\ X & X & s_2c_4s_5 & c_5c_2 & & d_3c_2 & \\ 0 & 0 & 0 & & & 1 & \end{bmatrix}
\end{aligned}$$

$${}^0_7T = \begin{bmatrix} X & X & c_1c_2c_4s_5 & s_1s_4s_5 & c_1s_2s_5 & c_1d_3s_2 & s_1d_2 \\ X & X & s_1c_2c_4s_5 & c_1s_4s_5 & s_1s_2c_5 & s_1d_3s_2 & c_1d_2 \\ X & X & s_2c_4s_5 & c_5c_2 & & d_3c_2 & \\ 0 & 0 & 0 & & & 1 & \end{bmatrix}$$

$$x = \begin{pmatrix} x_p \\ r_1 \\ r_2 \\ r_3 \end{pmatrix} = \begin{bmatrix} c_1s_2d_3 & s_1d_2 \\ s_1s_2d_3 & c_1d_2 \\ c_2d_3 \\ c_1[c_2(c_1c_3c_6 - s_1s_6) & s_2s_3c_6] & s_1(s_1c_3c_6 - c_2s_6) \\ s_1[c_2(c_1c_3c_6 - s_1s_6) & s_2s_3c_6] & c_1(s_1c_3c_6 - c_2s_6) \\ s_2(c_1c_3c_6 - s_1s_6) & c_2s_3c_6 \\ c_1[c_2(c_1c_3s_6 - s_2c_6) & s_2s_3s_6] & s_1(-s_2c_3s_6 - c_2c_6) \\ s_1[c_2(c_1c_3s_6 - s_2c_6) & s_2s_3s_6] & c_1(-s_2c_3s_6 - c_2c_6) \\ s_2(c_1c_3s_6 - s_2c_6) & c_2s_3s_6 \\ c_1(c_2c_1s_2 - s_2c_2) & s_1s_2s_2 \\ s_1(c_2c_1s_2 - s_2c_2) & c_1s_2s_2 \\ s_2c_1s_2 & c_2c_2 \end{bmatrix}$$