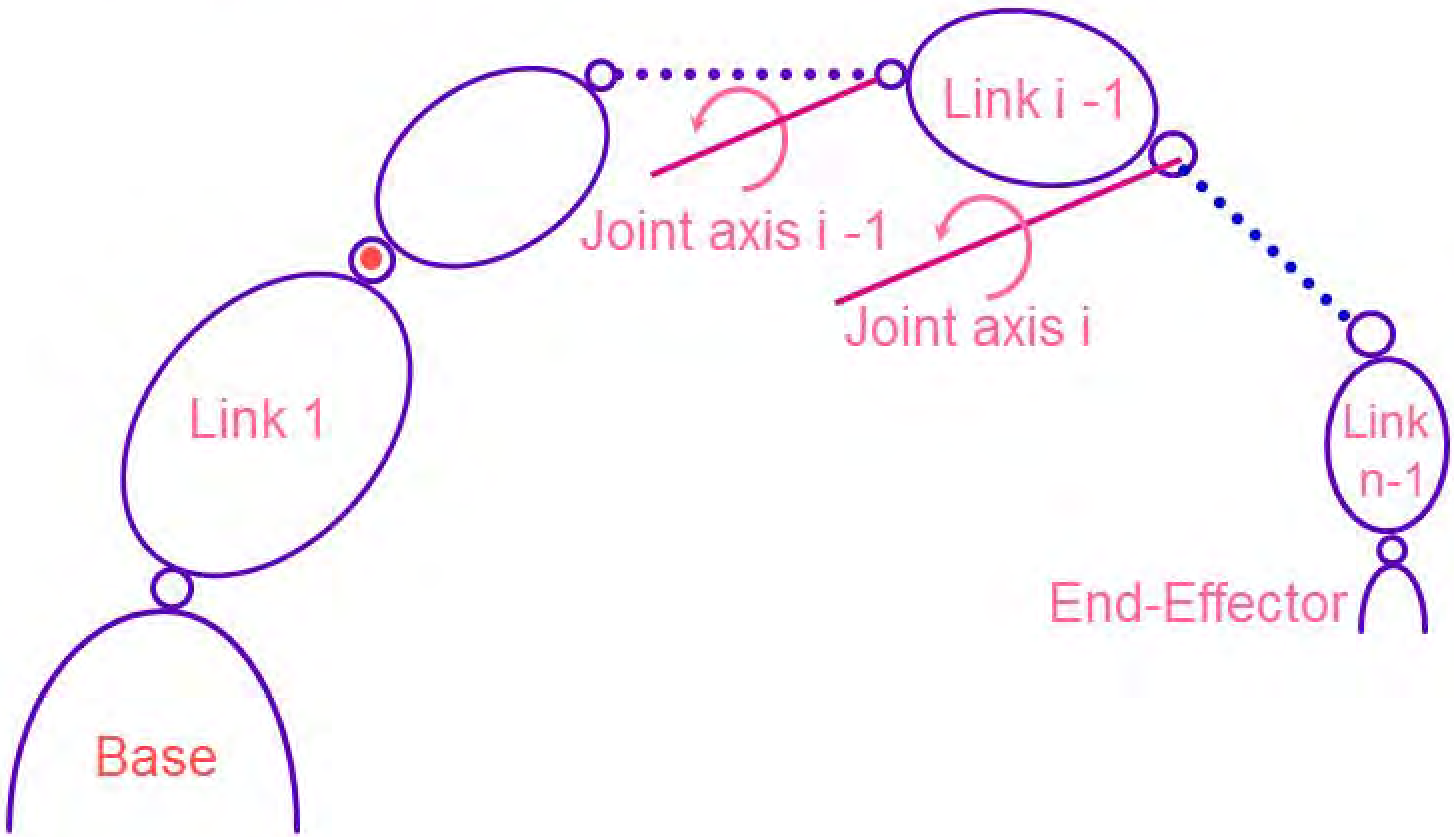
Movie Segment

HRP-4, AIST and Kwada Industries, 2010.

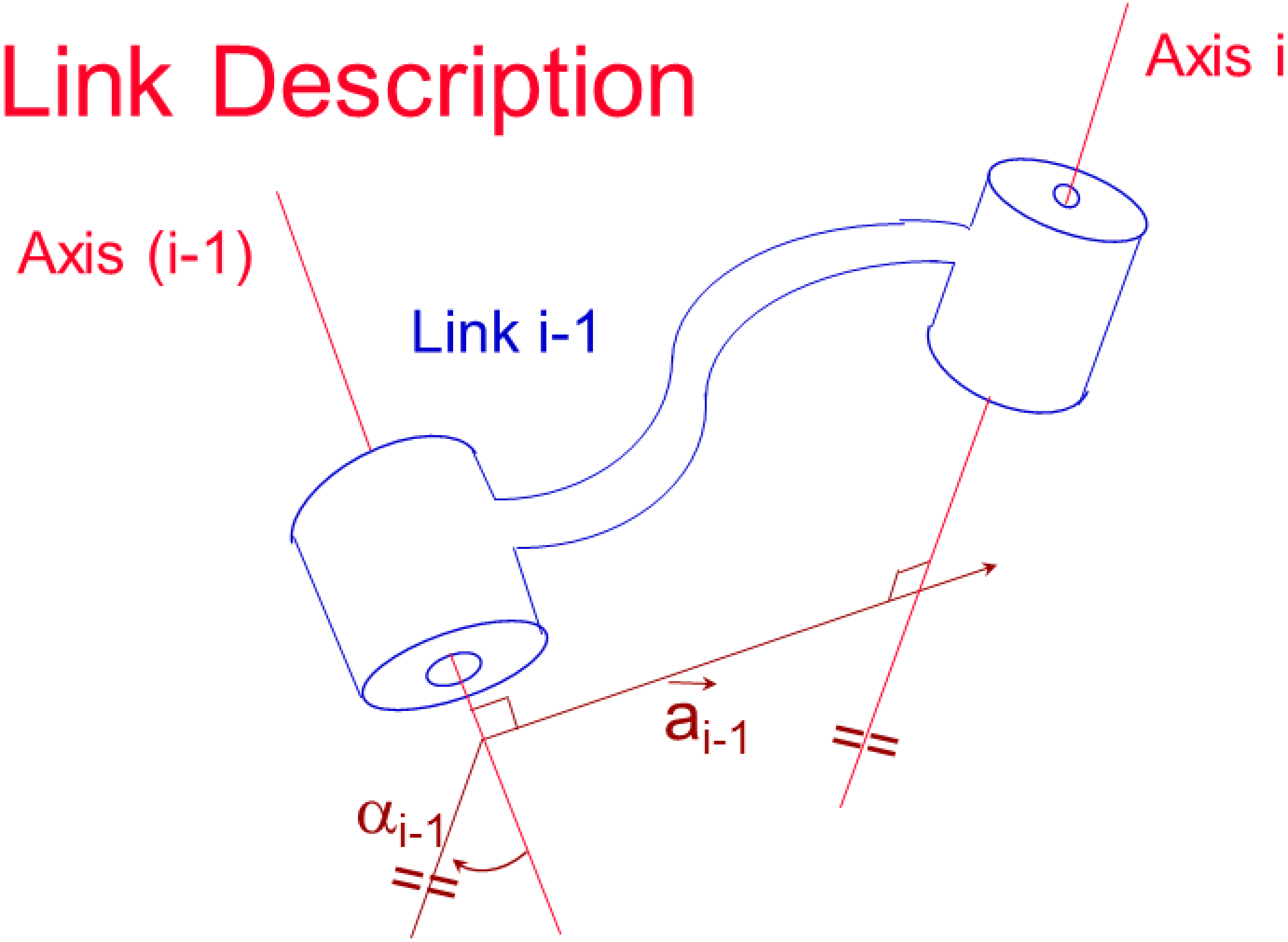
Manipulator Kinematics

- Link Description
- *Denavit-Hartenberg* Notation
- Frame Attachment
- Forward Kinematics

Manipulator



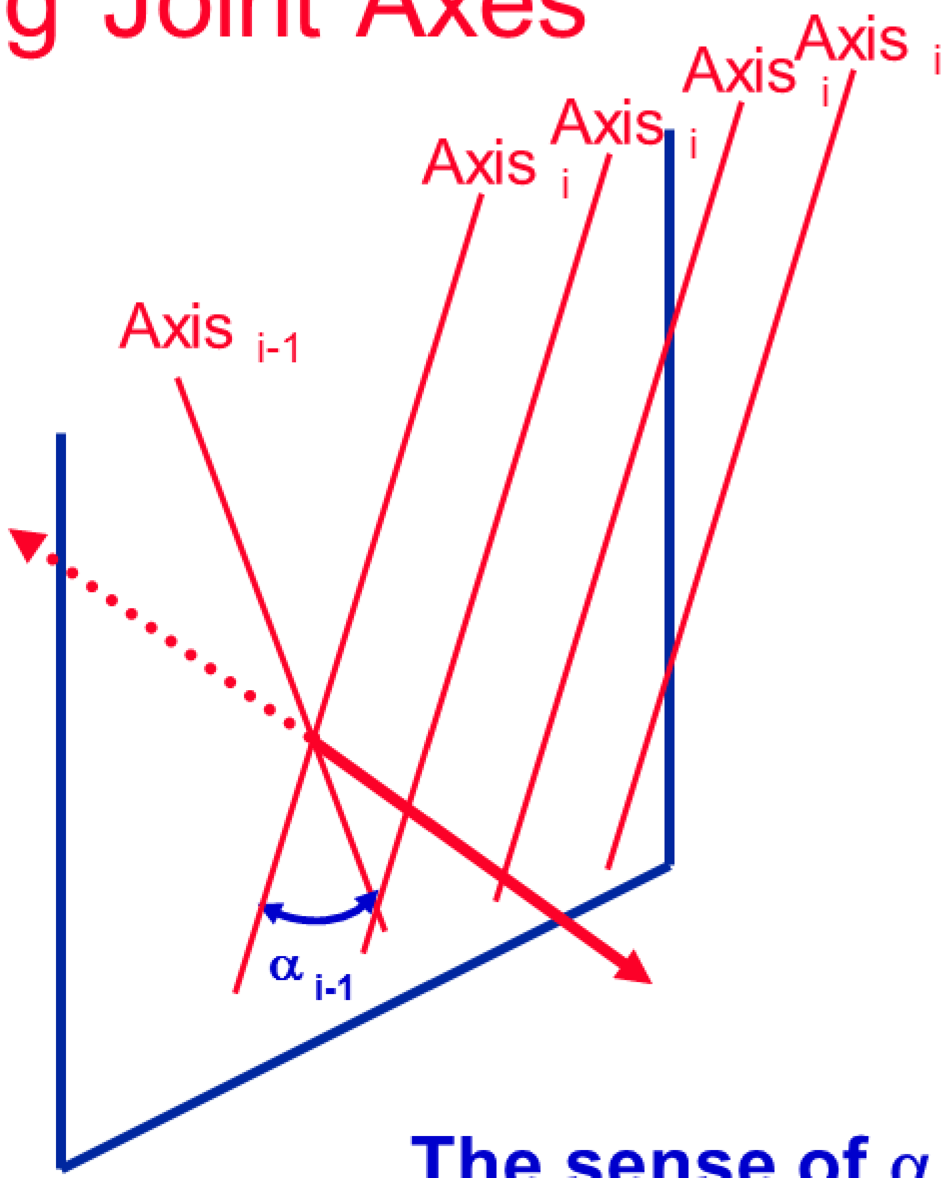
Link Description



__ : Link Length - mutual perpendicular
unique except for parallel axis

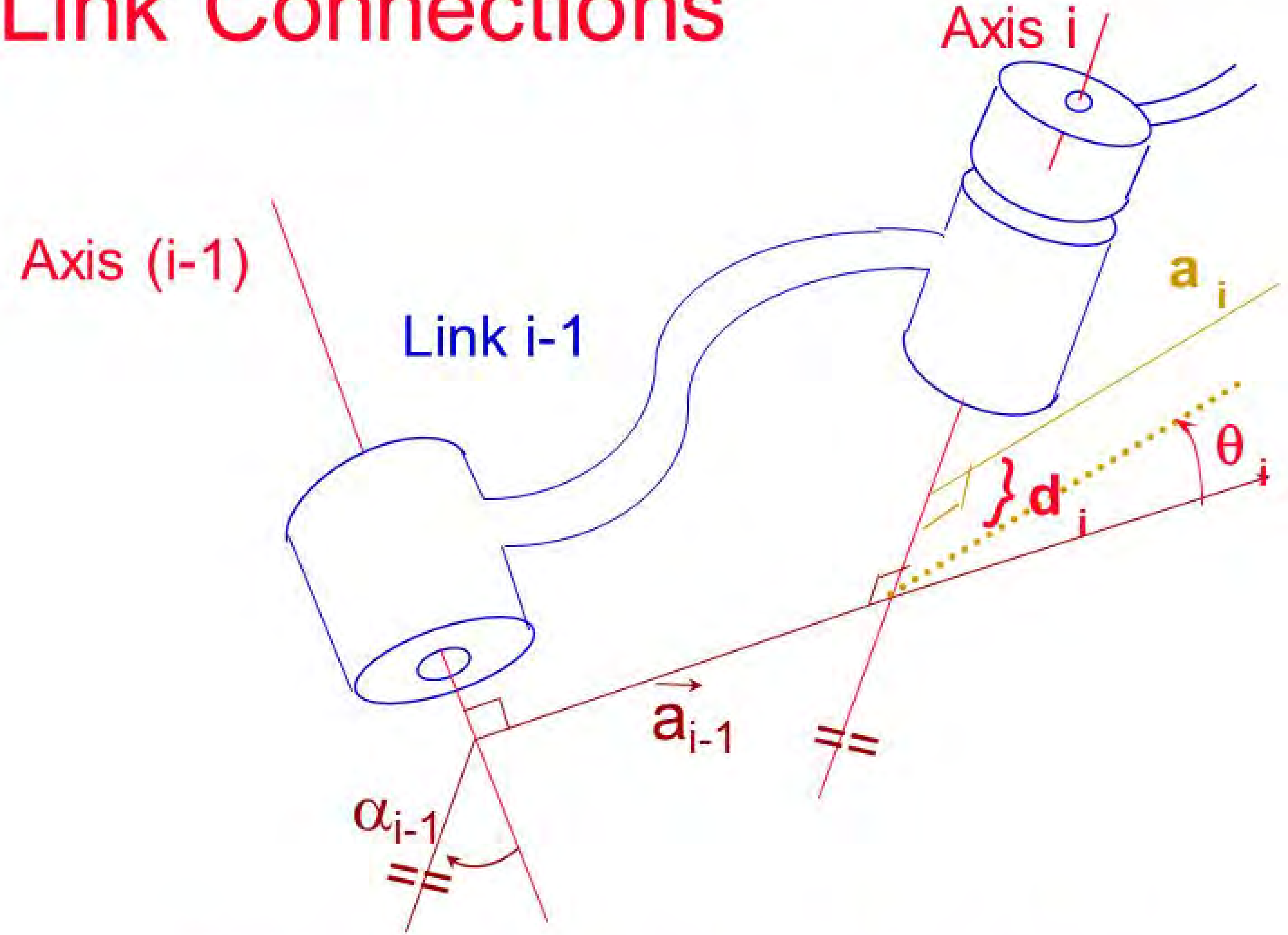
__ : Link Twist - measured in the right-hand sense about $\vec{a}_{i-1}$

Intersecting Joint Axes



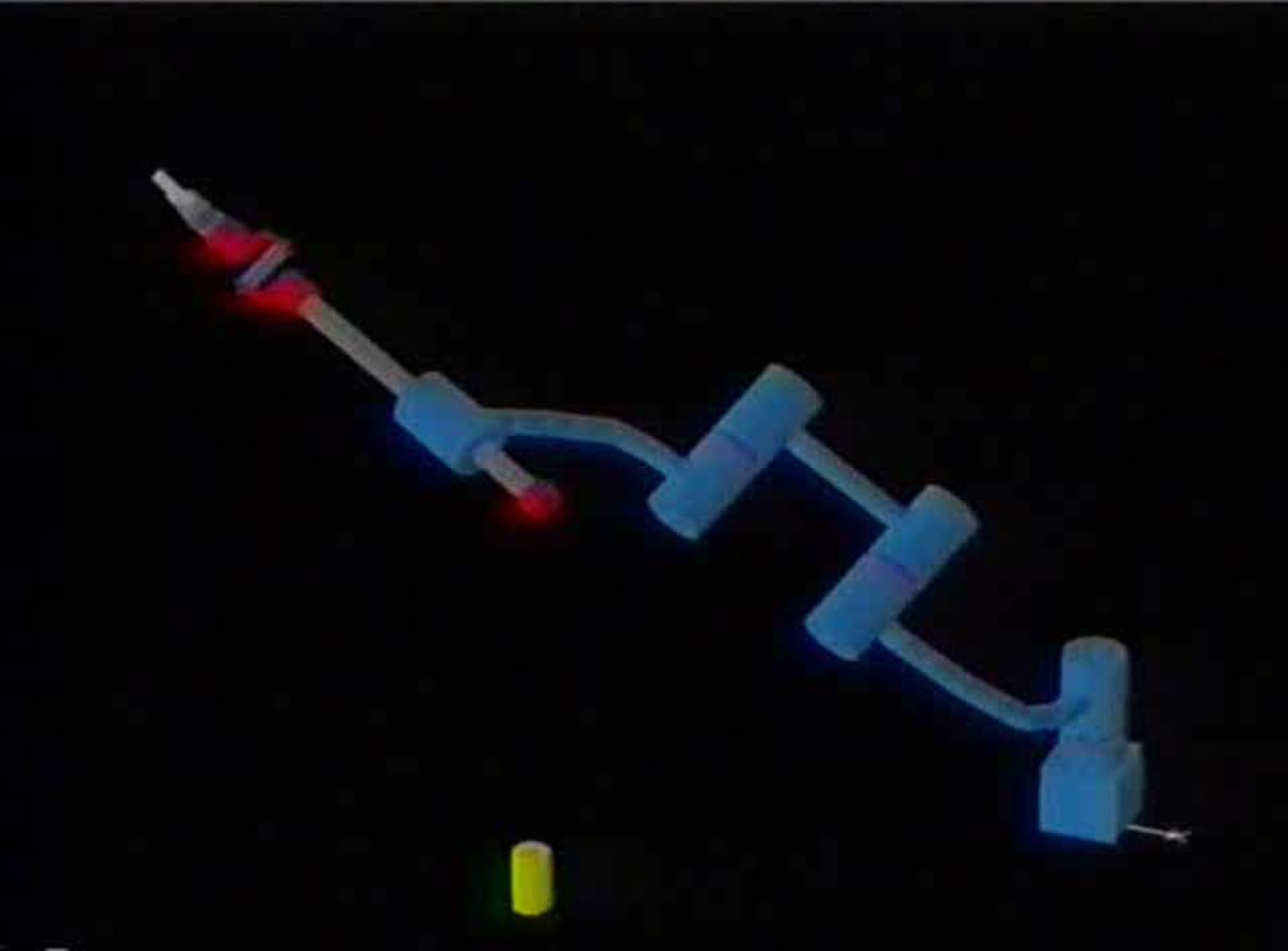
The sense of α_{i-1} is free

Link Connections

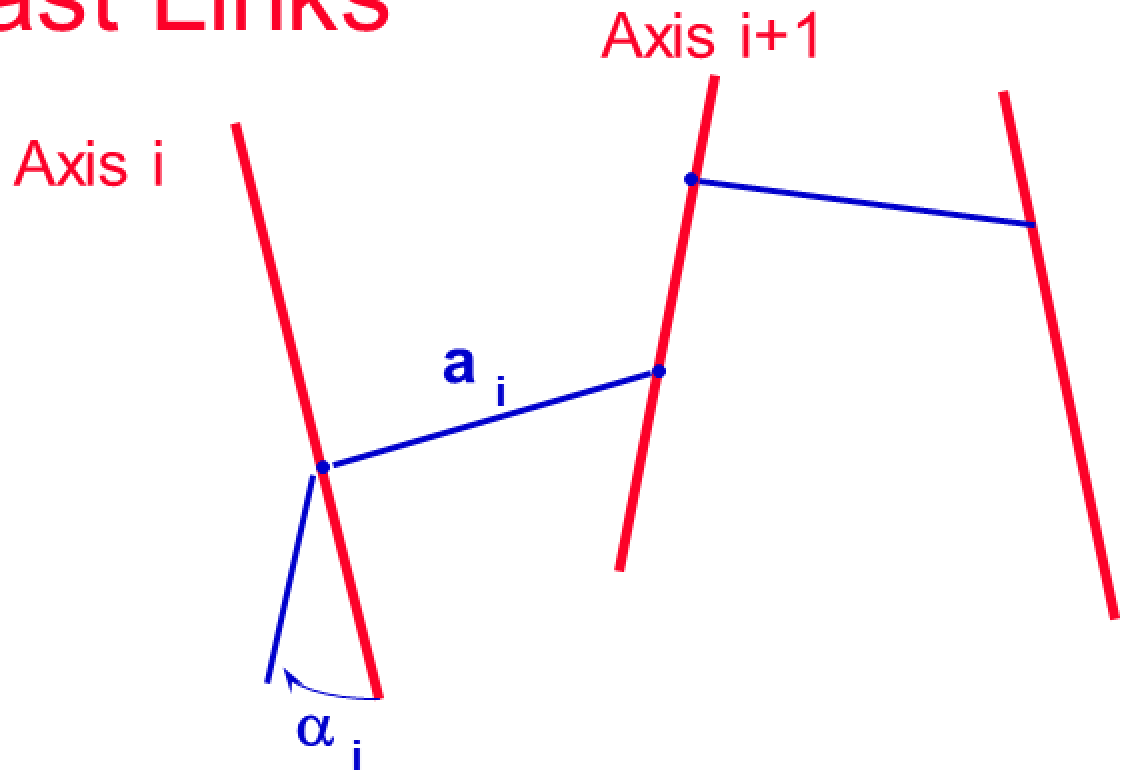


_ : Link Offset -- variable if joint i is ________

_ : Joint Angle -- variable if joint i is ________



First & Last Links



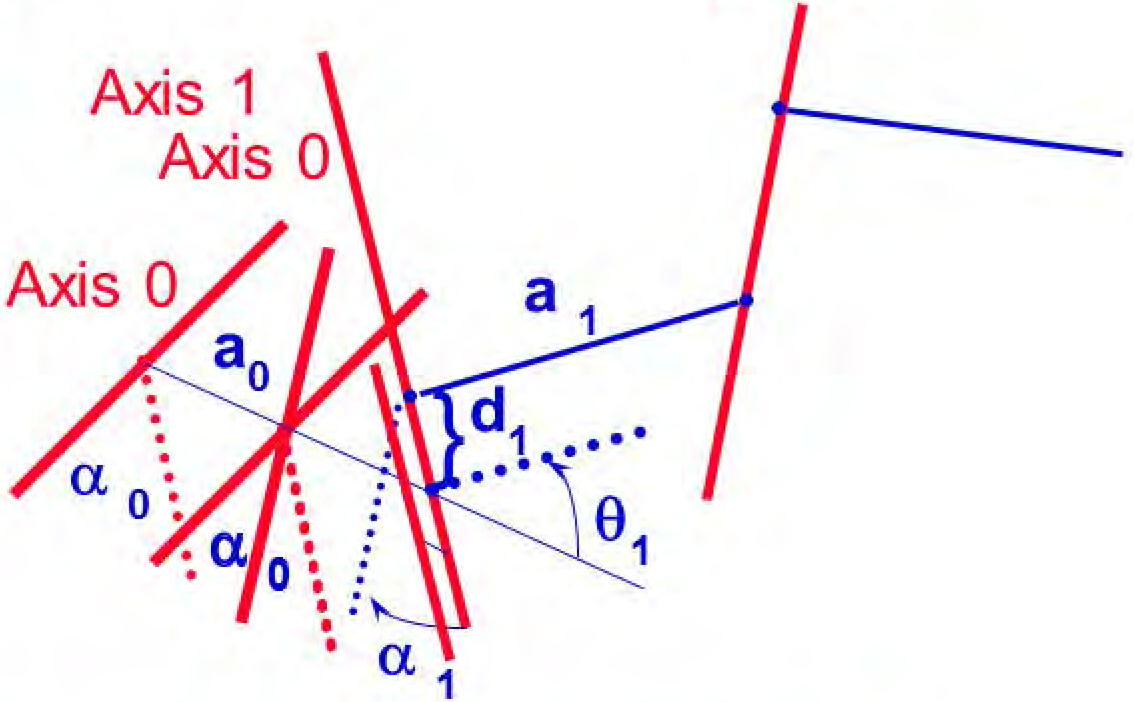
and depend on joint axes i and i+1

Axes 1 to n: determined

➡ a_1 , a_2 ... a_{n-1} and α_1, α_2 ... α_{n-1}

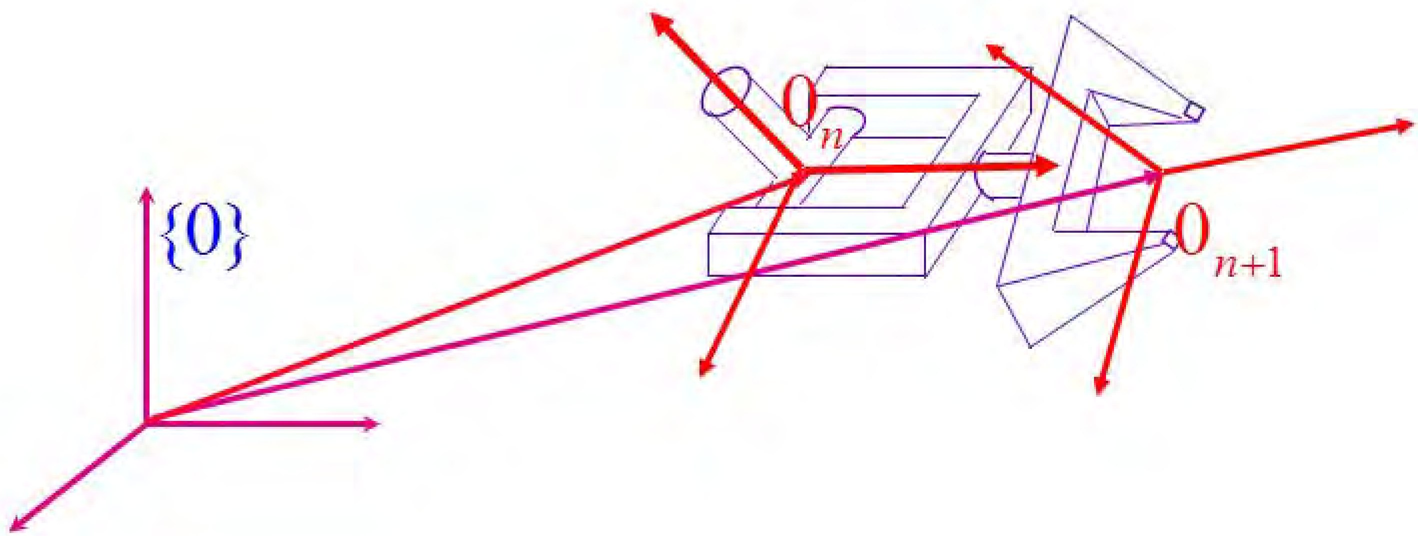
Convention: $a_0 = a_n =$ _ and $\alpha_0 = \alpha_n =$ _

First Link

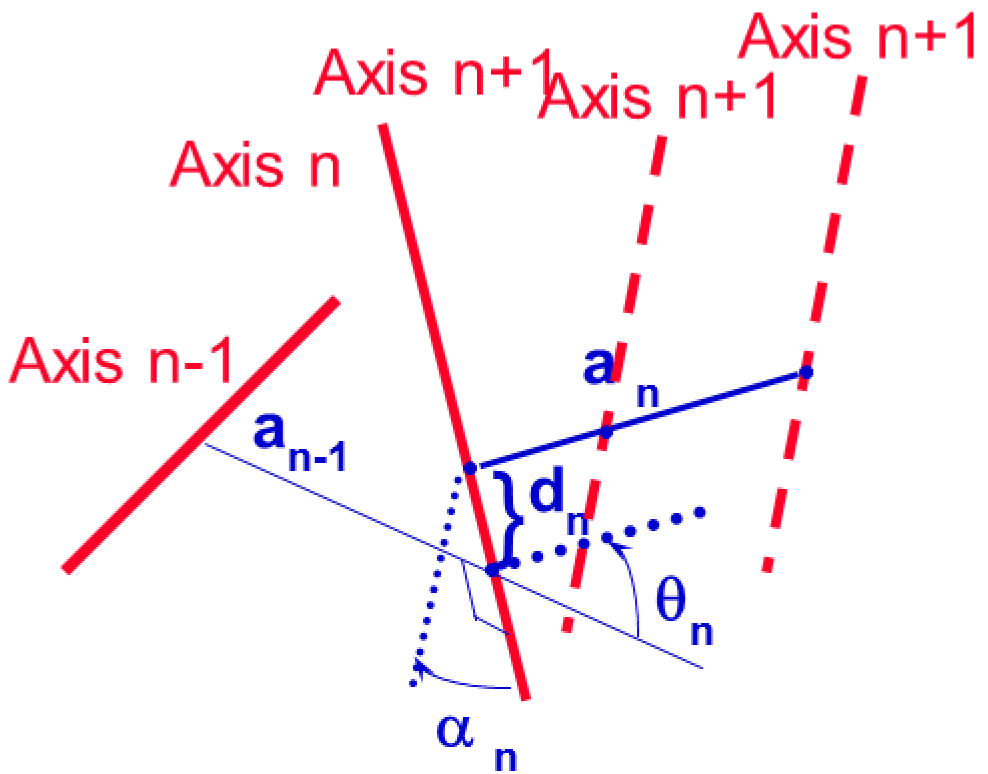


$a_0 = \_$ and $\alpha_0 = \_$

End-Efector Frame

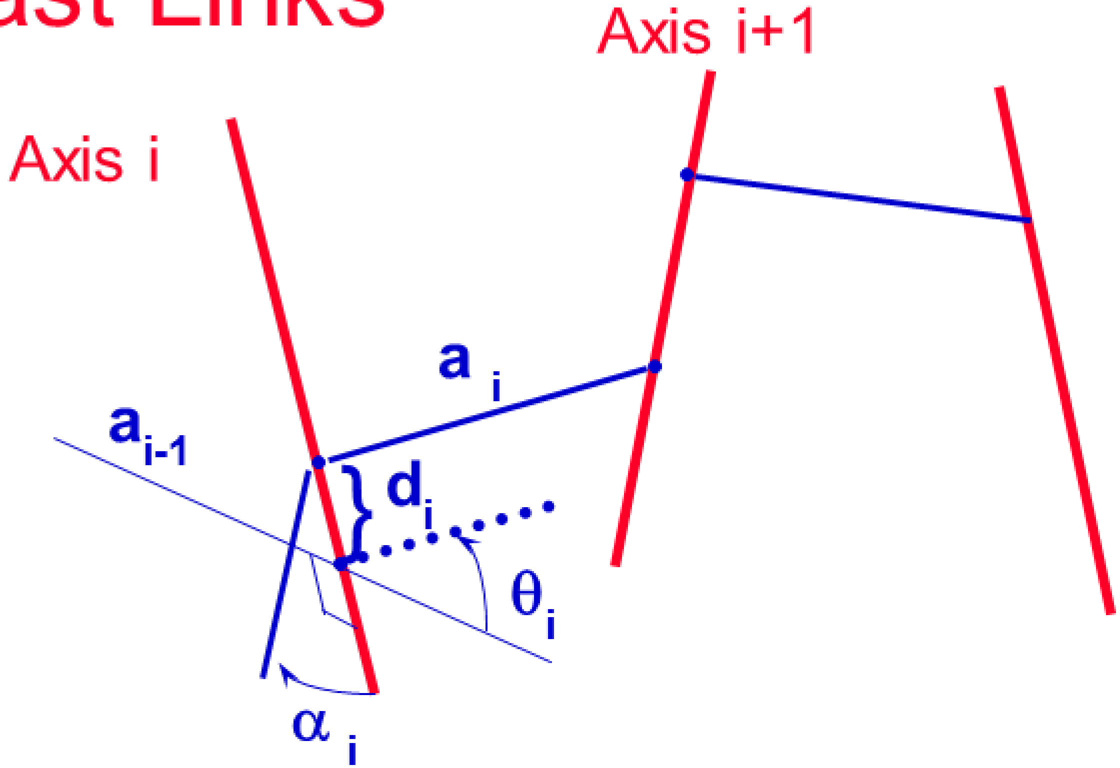


Last Link



$a_n = \_$ and $\alpha_n = \_$

First & Last Links



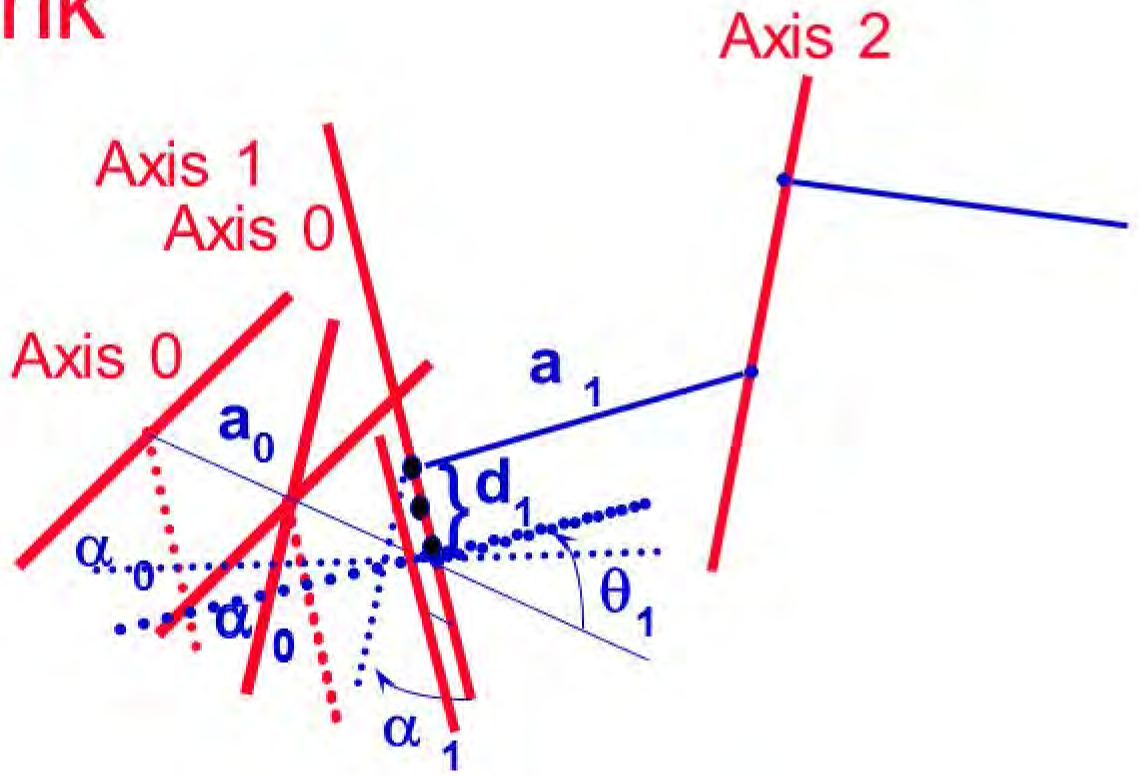
θ_i and d_i depend on links i-1 and i

➡ $\theta_2, \theta_3, \ldots, \theta_{n-1}$ and $d_2, d_3, \ldots, d_{n-1}$

Convention: set the constant parameters to zero

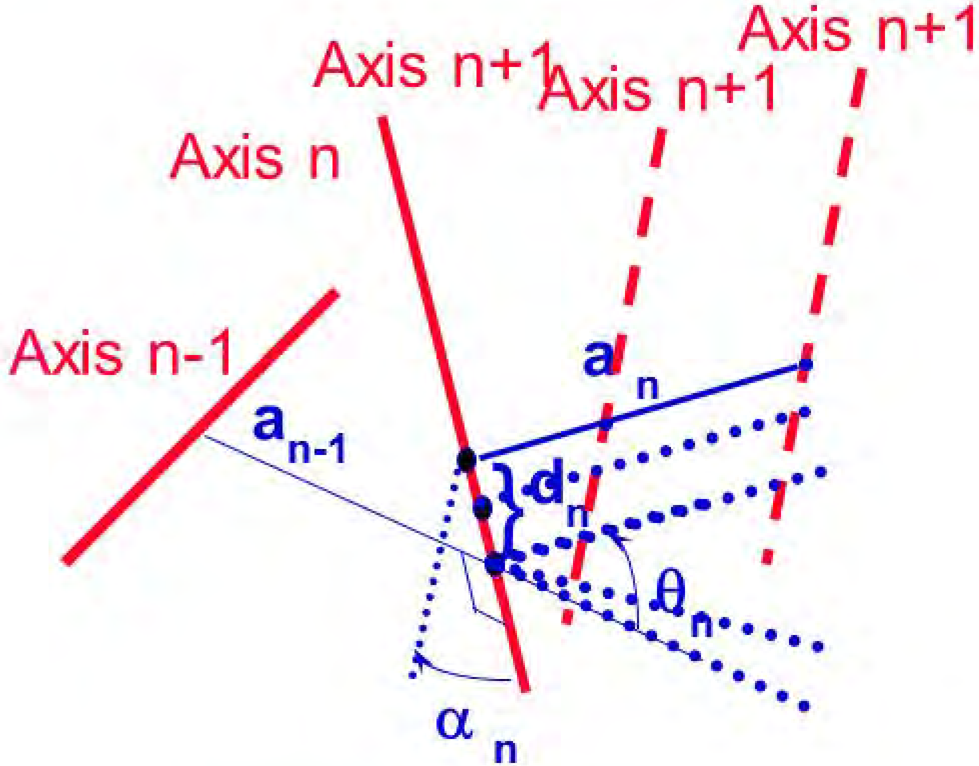
Following joint type: d_1 or $\theta_1 = 0$ and d_n or $\theta_n = 0$

First Link



d_1 or θ_1 = _

Last Link



d_n or θ_n = _

Denavit-Hartenberg Parameters

4 D-H parameters $(\alpha_i, \ a_i, \ d_i, \ \theta_i)$

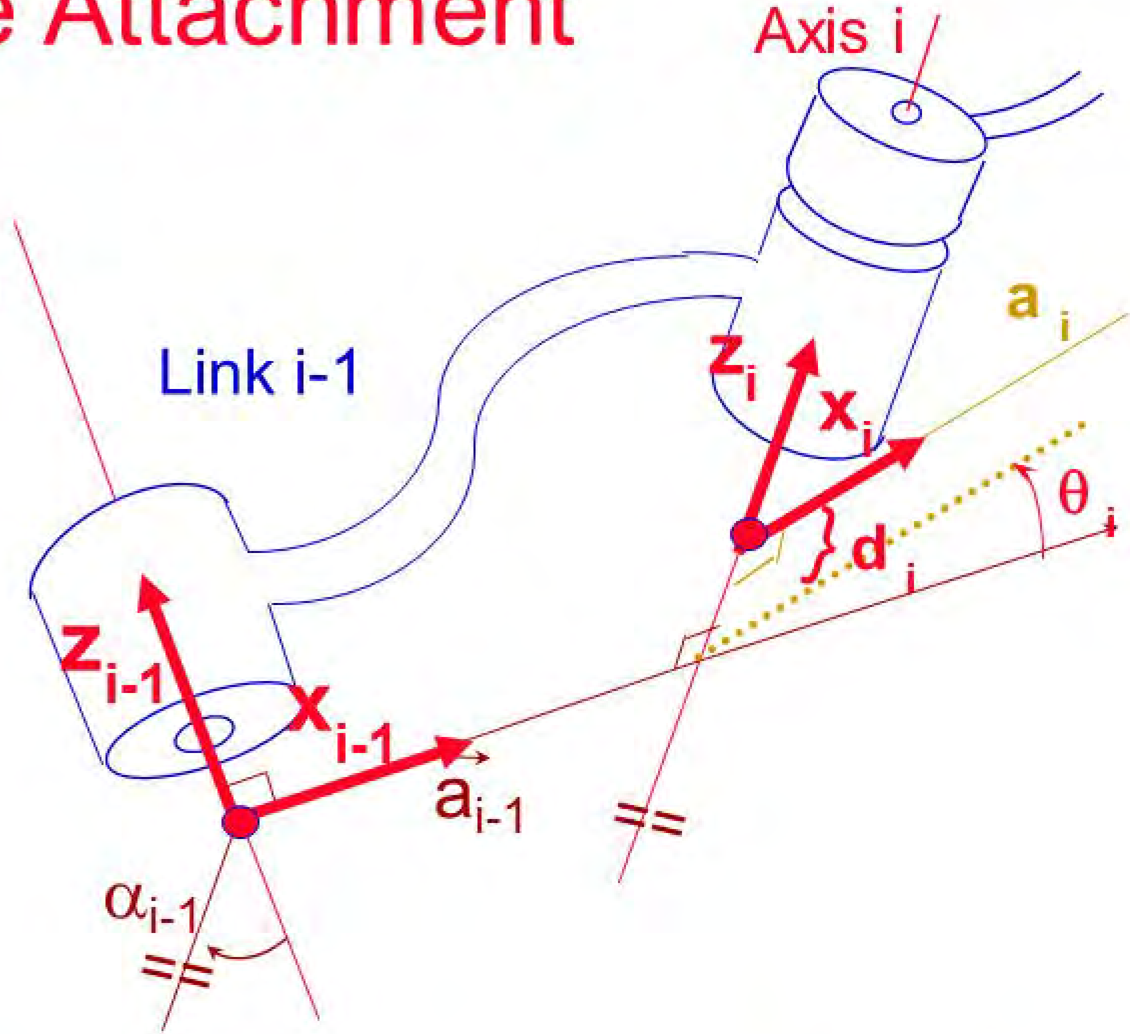
3 fixed link parameters

1 joint variable
- θ_i revolute joint
- d_i prismatic joint

α_i and a_i : describe the Link i

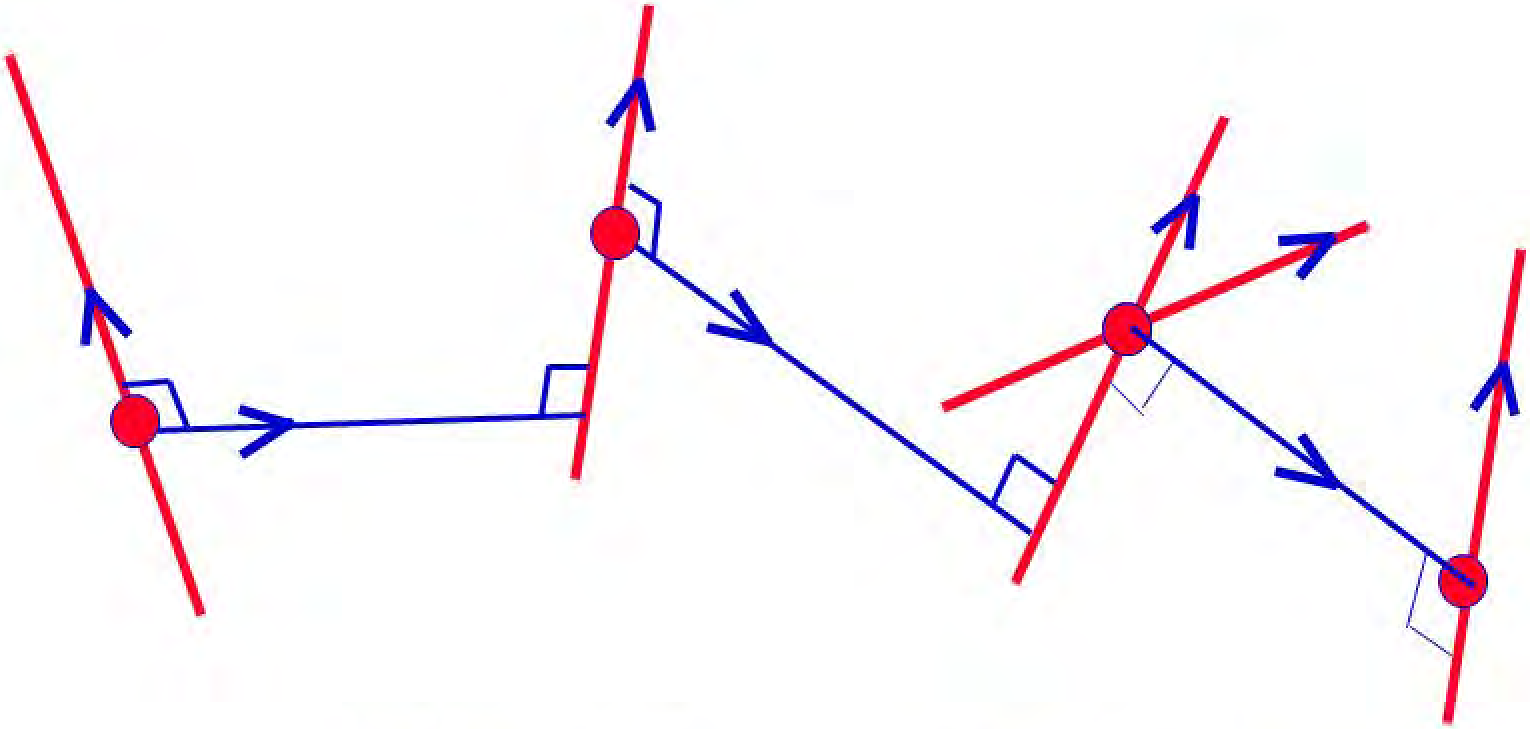
d_i and θ_i : describe the Link's connection

Frame Attachment



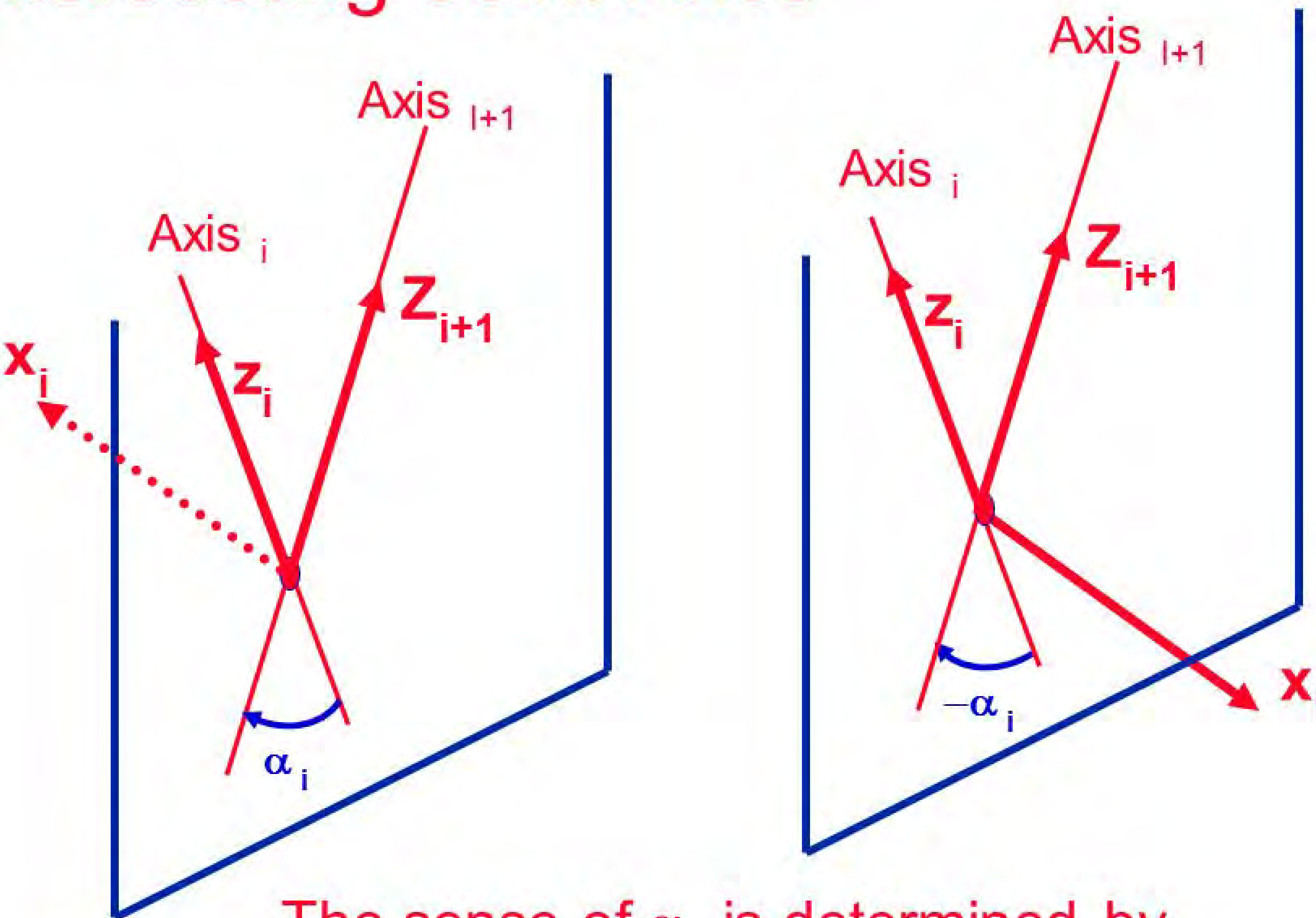
y-vectors: complete right-hand frames

Summary – Frame Attachment



1. Normals
2. Origins
3. Z-axes
4. X-axes

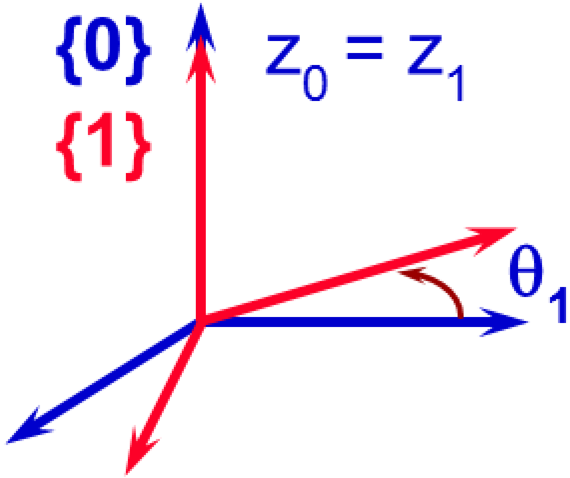
Intersecting Joint Axes



The sense of α_i is determined by the direction of x

First Link

Revolute



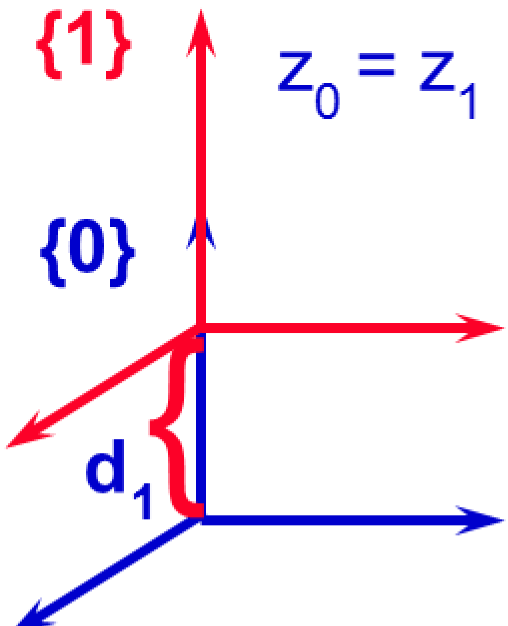
$a_0 = 0$

$\alpha_0 = 0$

$d_1 = 0$

$\theta_1 = \_ \longrightarrow \{0\} \equiv \{1\}$

Prismatic



$a_0 = 0$

$\alpha_0 = 0$

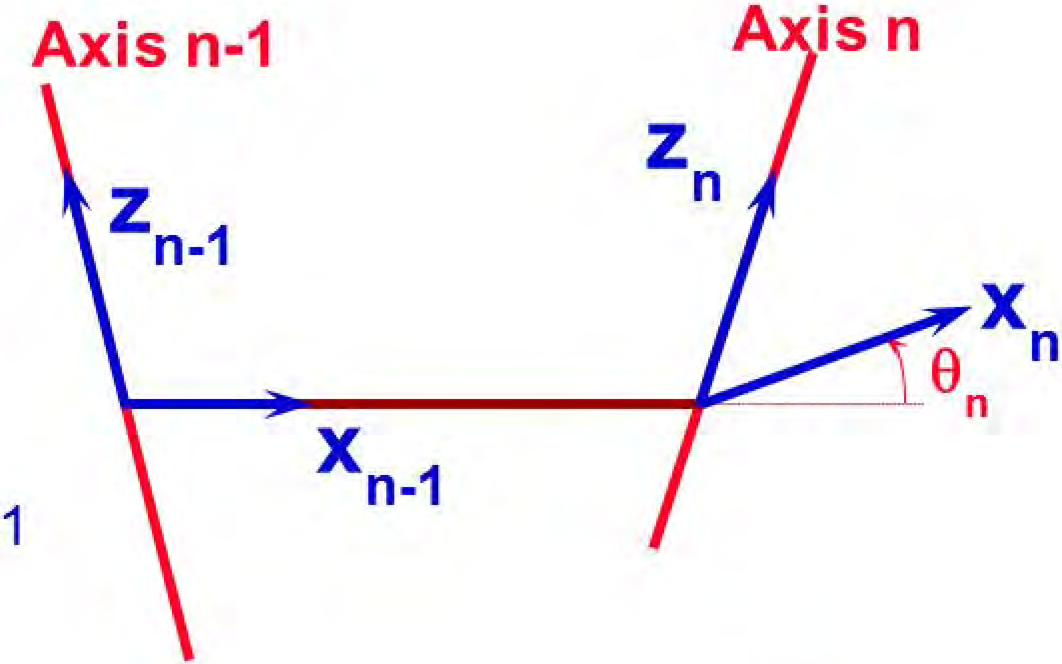
$\theta_1 = 0$

$d_1 = \_ \longrightarrow \{0\} \equiv \{1\}$

Last Link

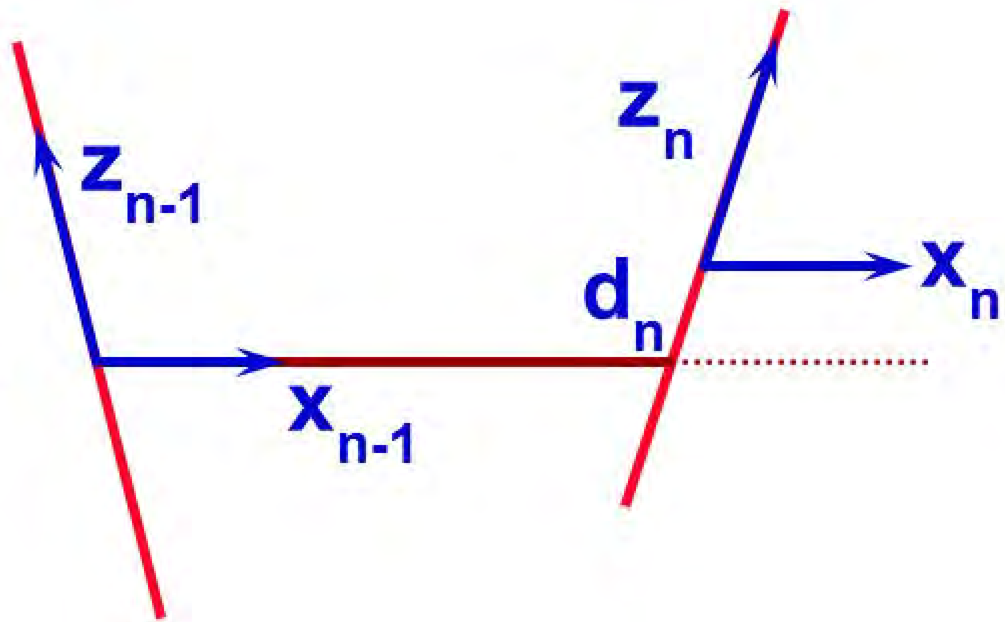
Revolute $d_n = 0$

$\theta_n = 0 \rightarrow x_n = x_{n-1}$

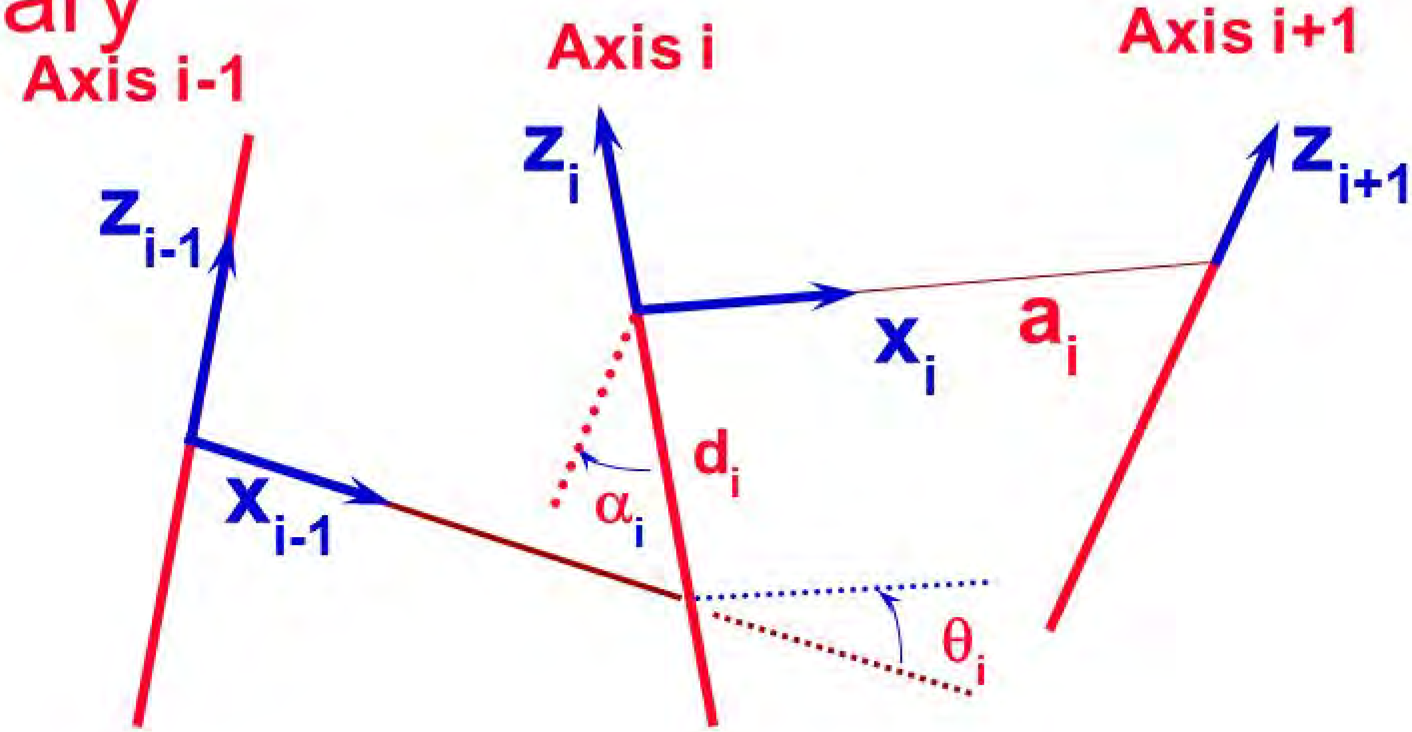


Prismatic $\theta_n = 0$

$d_n = 0 \rightarrow x_n = x_{n-1}$



Summary



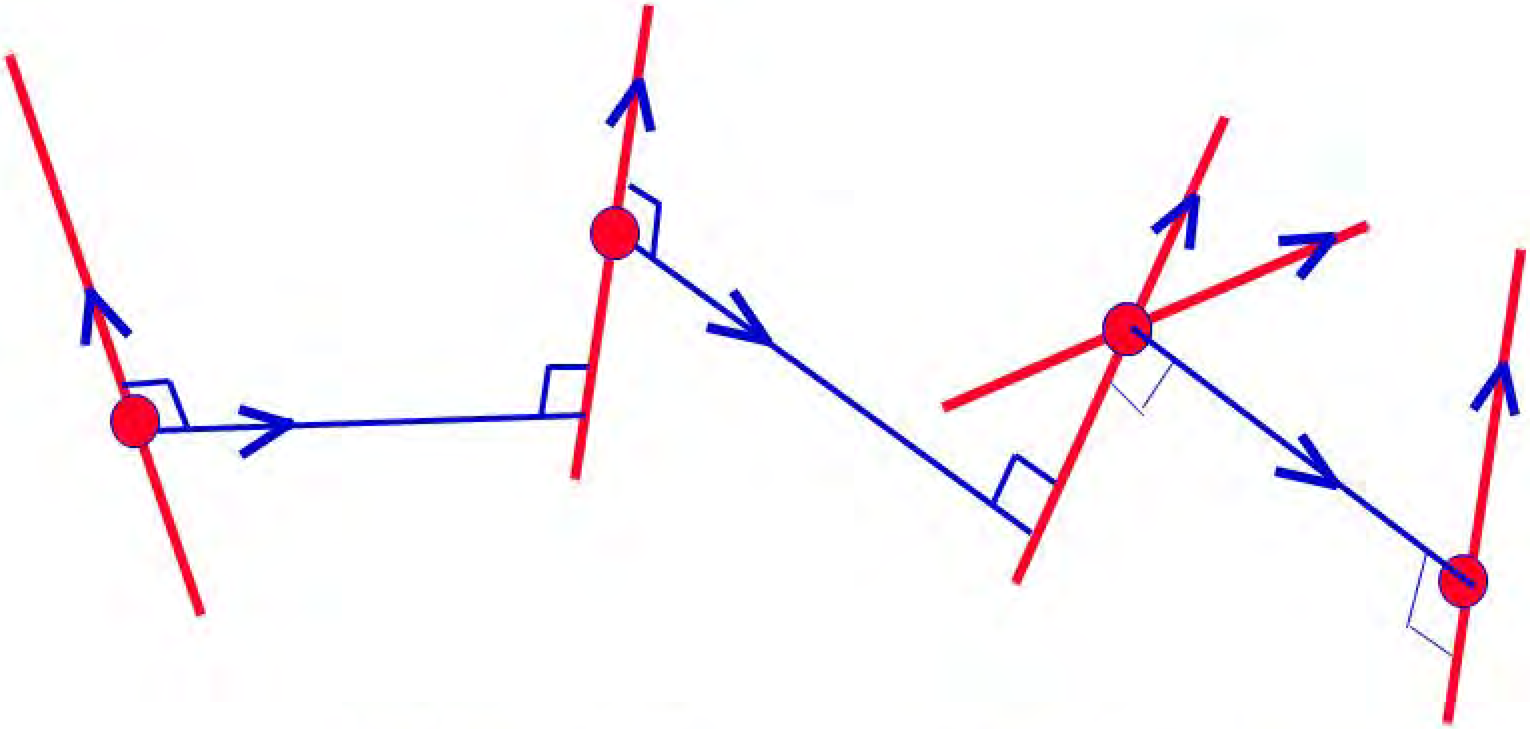
a_i : distance (z_i , z_{i+1}) along x_i

α_i : angle (z_i , z_{i+1}) about x_i

d_i : distance (x_{i-1} , x_i) along z_i

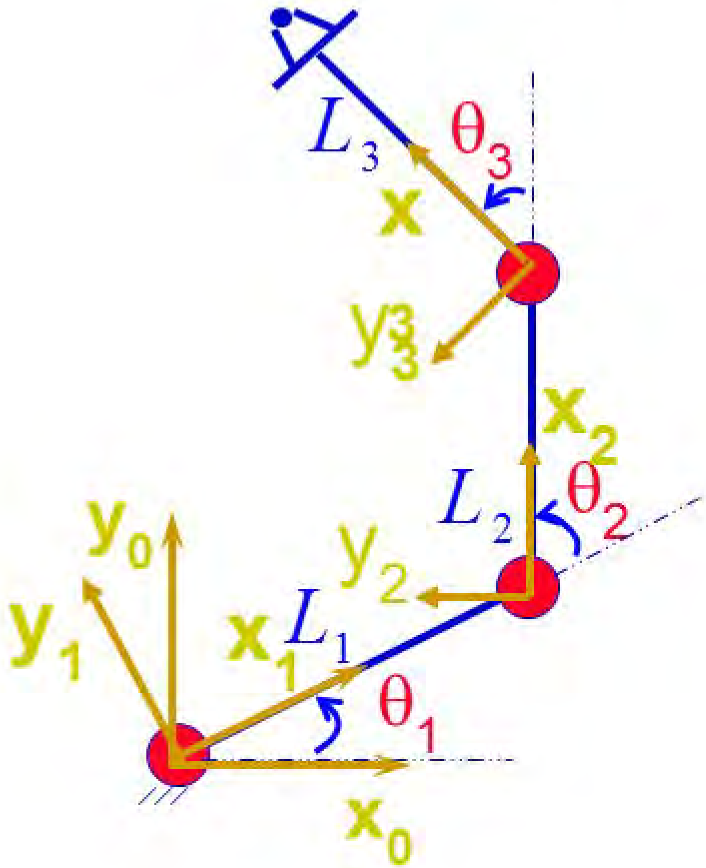
θ_i : angle (x_{i-1} , x_i) about z_i

Summary – Frame Attachment



1. Normals
2. Origins
3. Z-axes
4. X-axes

Example – RRR Arm



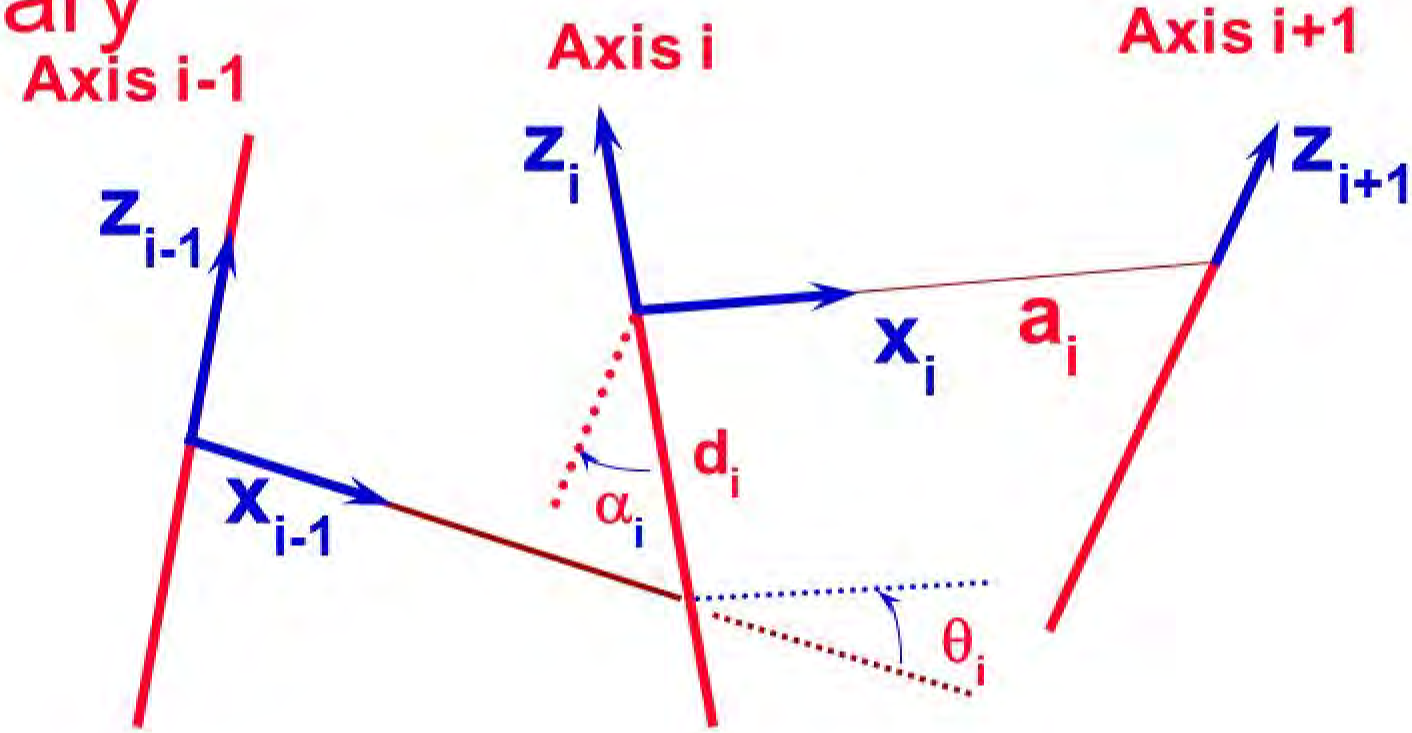
i	α_{i-1}	a_{i-1}	d_i	θ_i
1	_	_	_	_
2	_	_	_	_
3	_	_	_	_

Movie Segment

BigDog, Boston Dynamics, 2010


Boston Dynamics

Summary



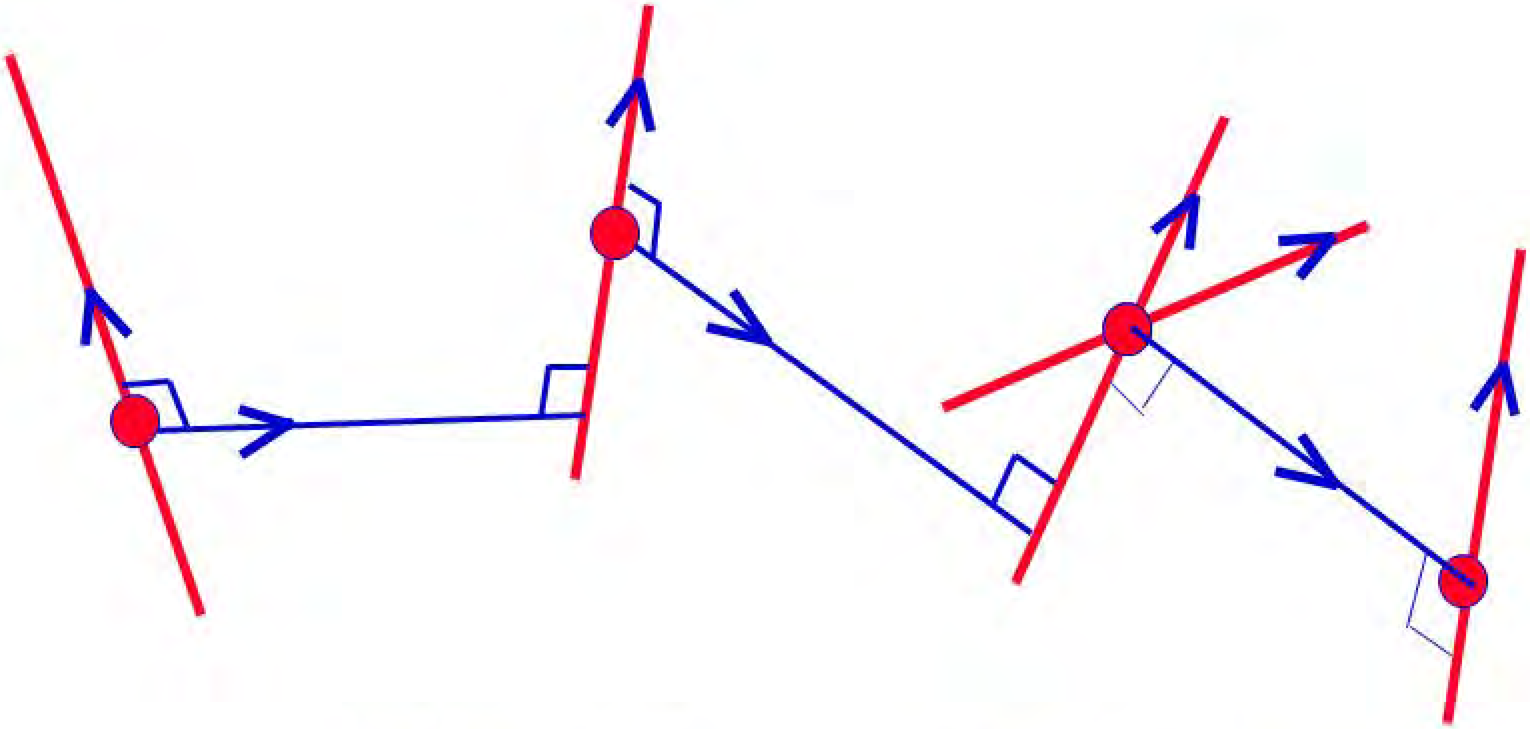
a_i : distance (z_i , z_{i+1}) along x_i

α_i : angle (z_i , z_{i+1}) about x_i

d_i : distance (x_{i-1} , x_i) along z_i

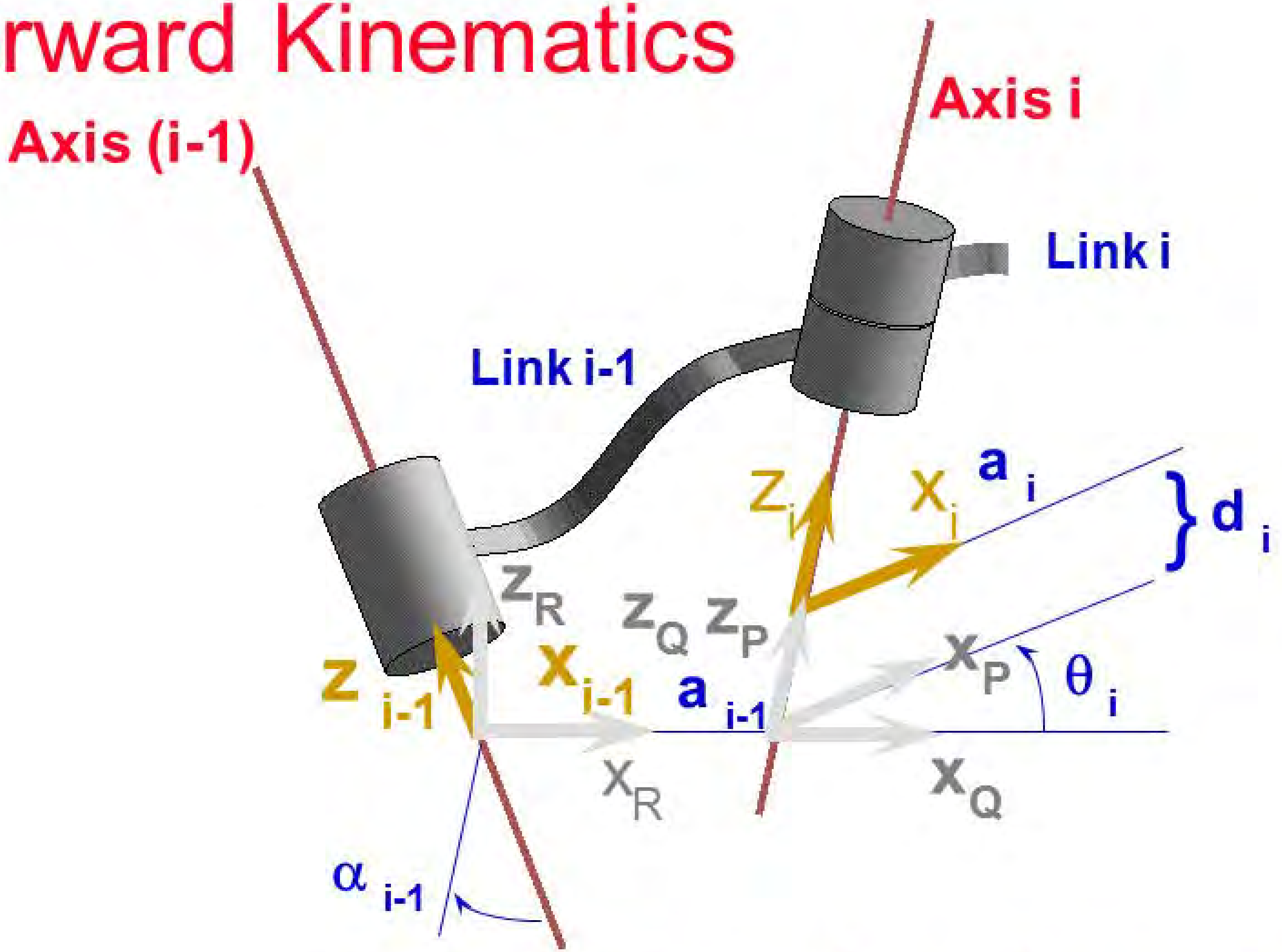
θ_i : angle (x_{i-1} , x_i) about z_i

Summary – Frame Attachment



1. Normals
2. Origins
3. Z-axes
4. X-axes

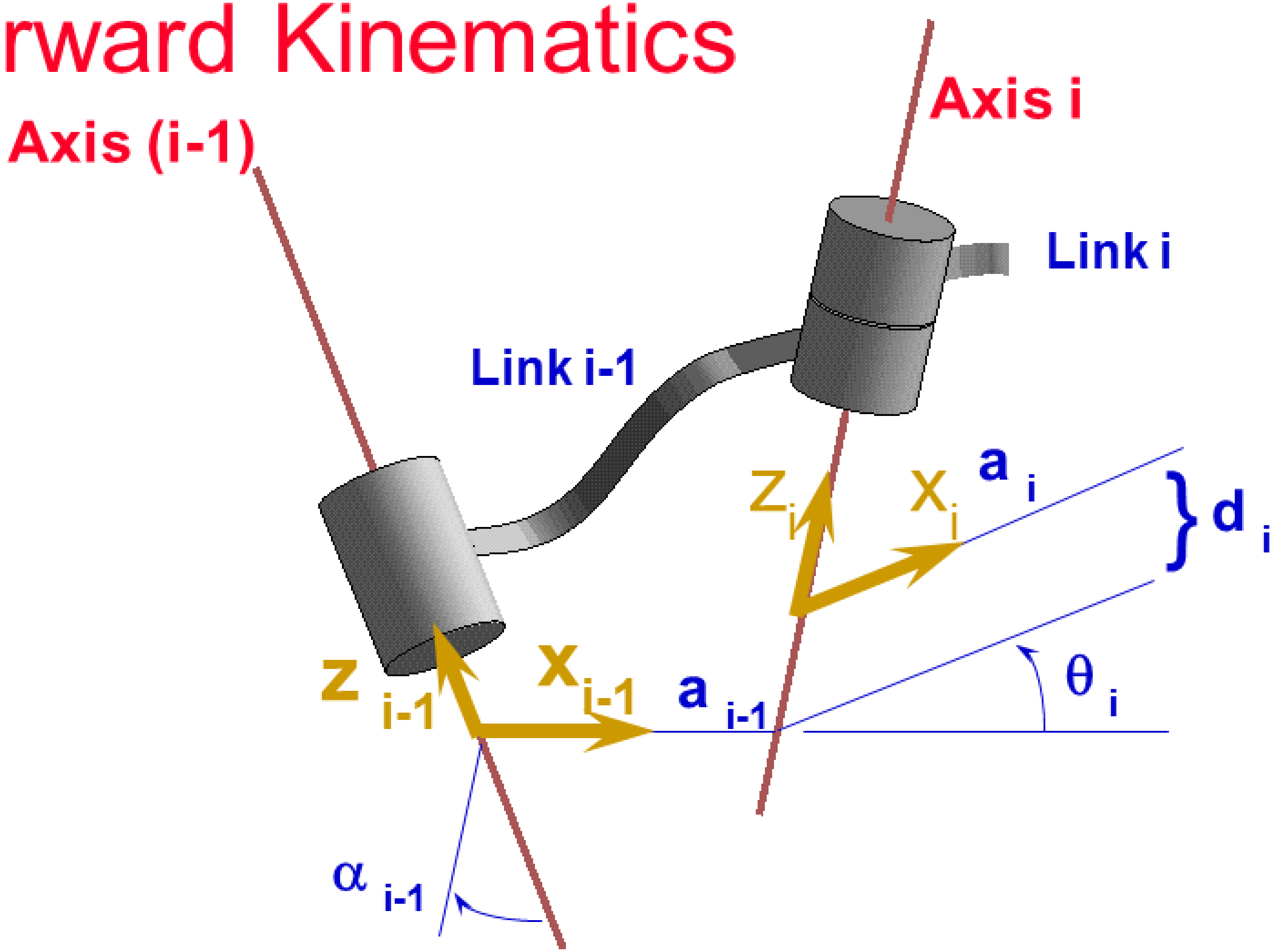
Forward Kinematics



$$ {}^{i-1}_{i}T = {}^{i-1}_{R}T \; {}^{R}_{Q}T \; {}^{Q}_{P}T \; {}^{P}_{i}T $$

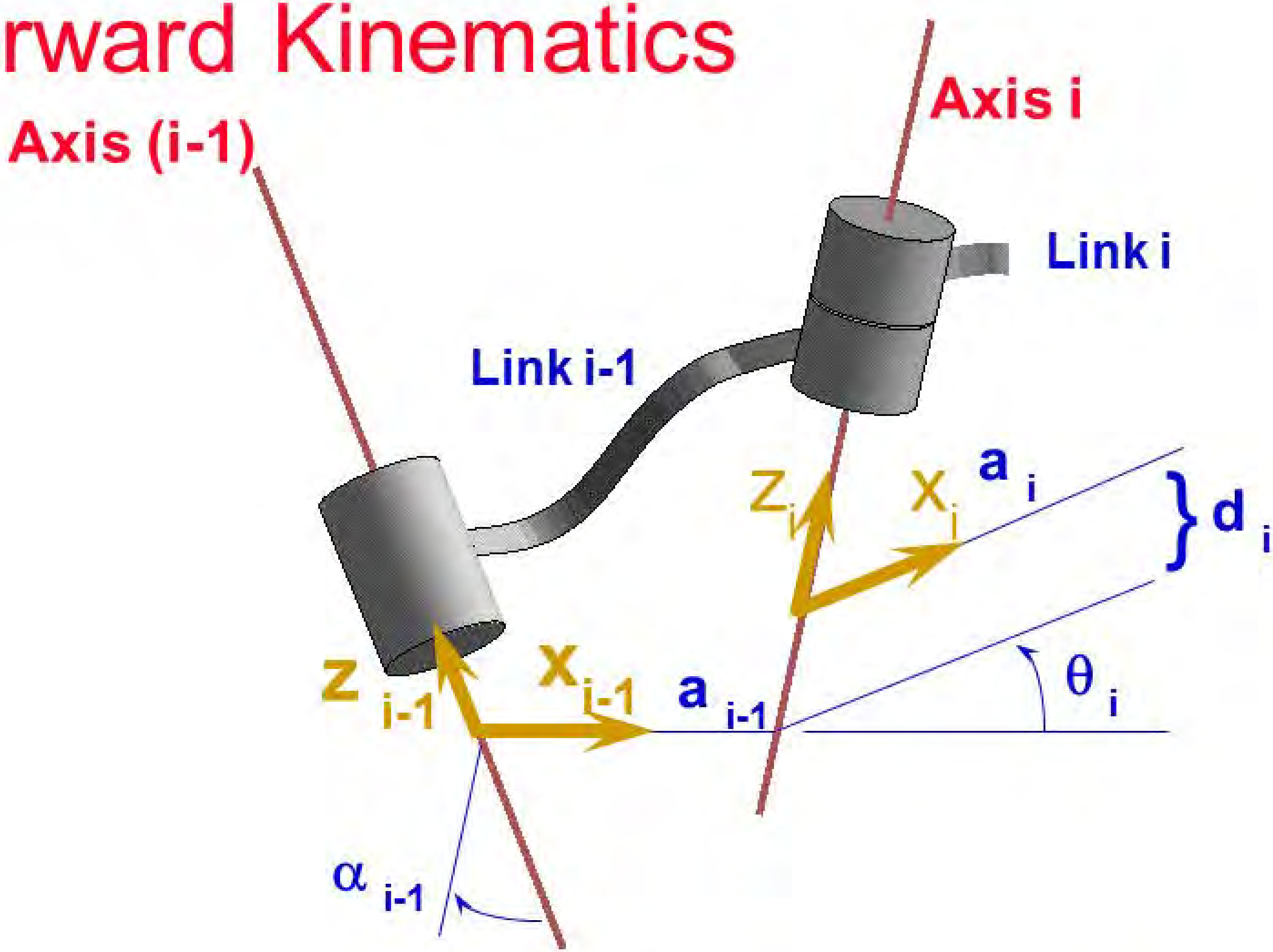
$$ {}^{i-1}_{i}T_{(\alpha_{i-1},\, a_{i-1},\, \theta_i,\, d_i)} = R_x(\alpha_{i-1})\, D_x(a_{i-1})\, R_z(\theta_i)\, D_z(d_i) $$

Forward Kinematics



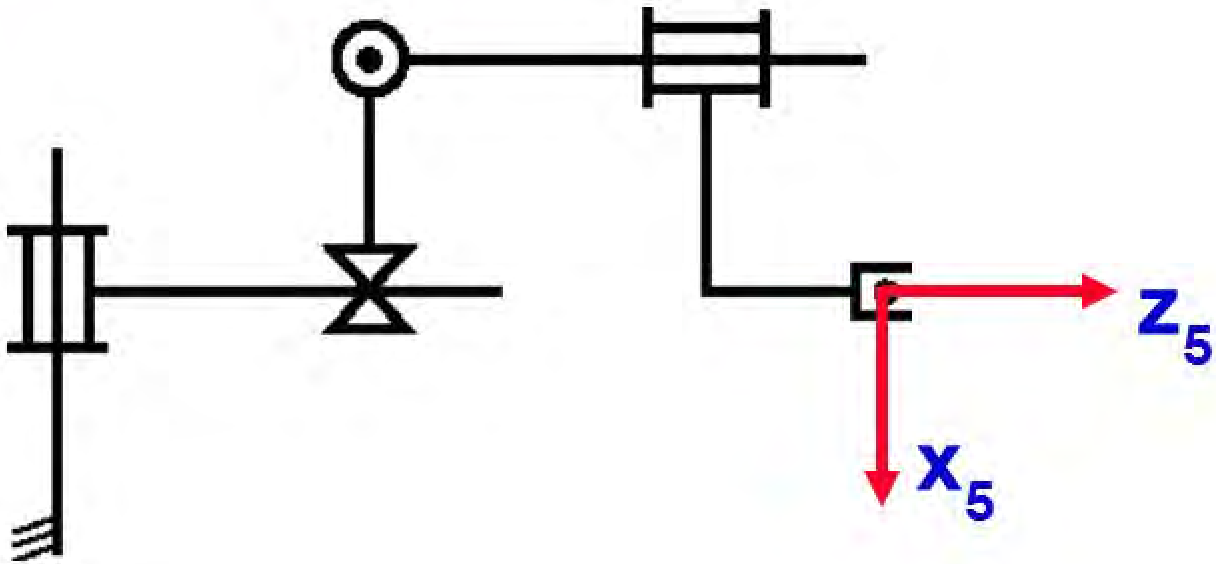
$$
{}^{i-1}_{\;\;i}T = \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i\, c\alpha_{i-1} & c\theta_i\, c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1}\, d_i \\ s\theta_i\, s\alpha_{i-1} & c\theta_i\, s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1}\, d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

Forward Kinematics

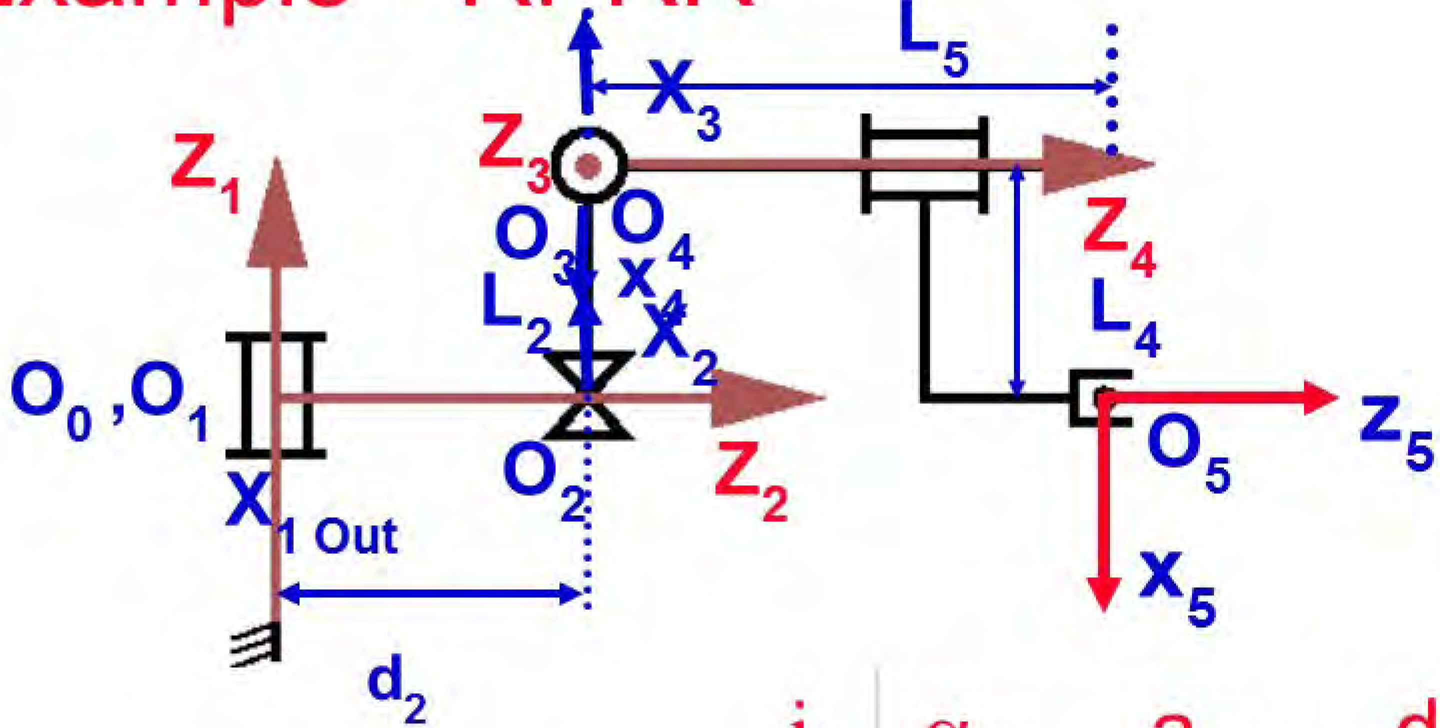


Forward Kinematics: $${}^{0}_{N}T = {}^{0}_{1}T \; {}^{1}_{2}T \; \ldots \; {}^{N-1}_{N}T$$

Example - RPRR



Example - RPRR



i	α_{i-1}	a_{i-1}	d_i	θ_i
1	_	_	_	_
2	_	_	_	_
3	_	_	_	_
4	_	_	_	_
5	_	_	_	_

a_i : distance (z_i , z_{i+1}) along x_i

α_i : angle (z_i , z_{i+1}) about x_i

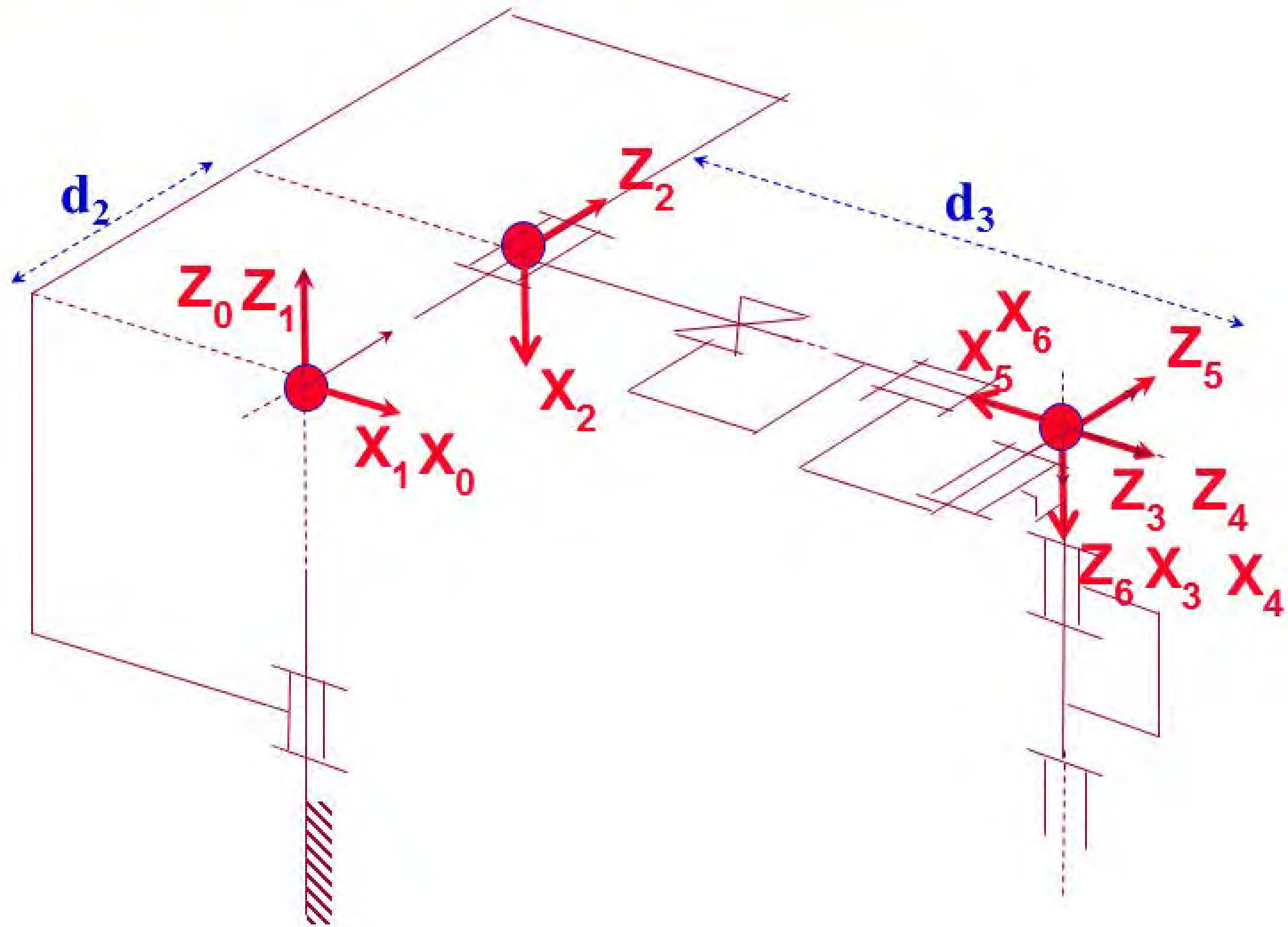
d_i : distance (x_{i-1} , x_i) along z_i

θ_i : angle (x_{i-1} , x_i) about z_i

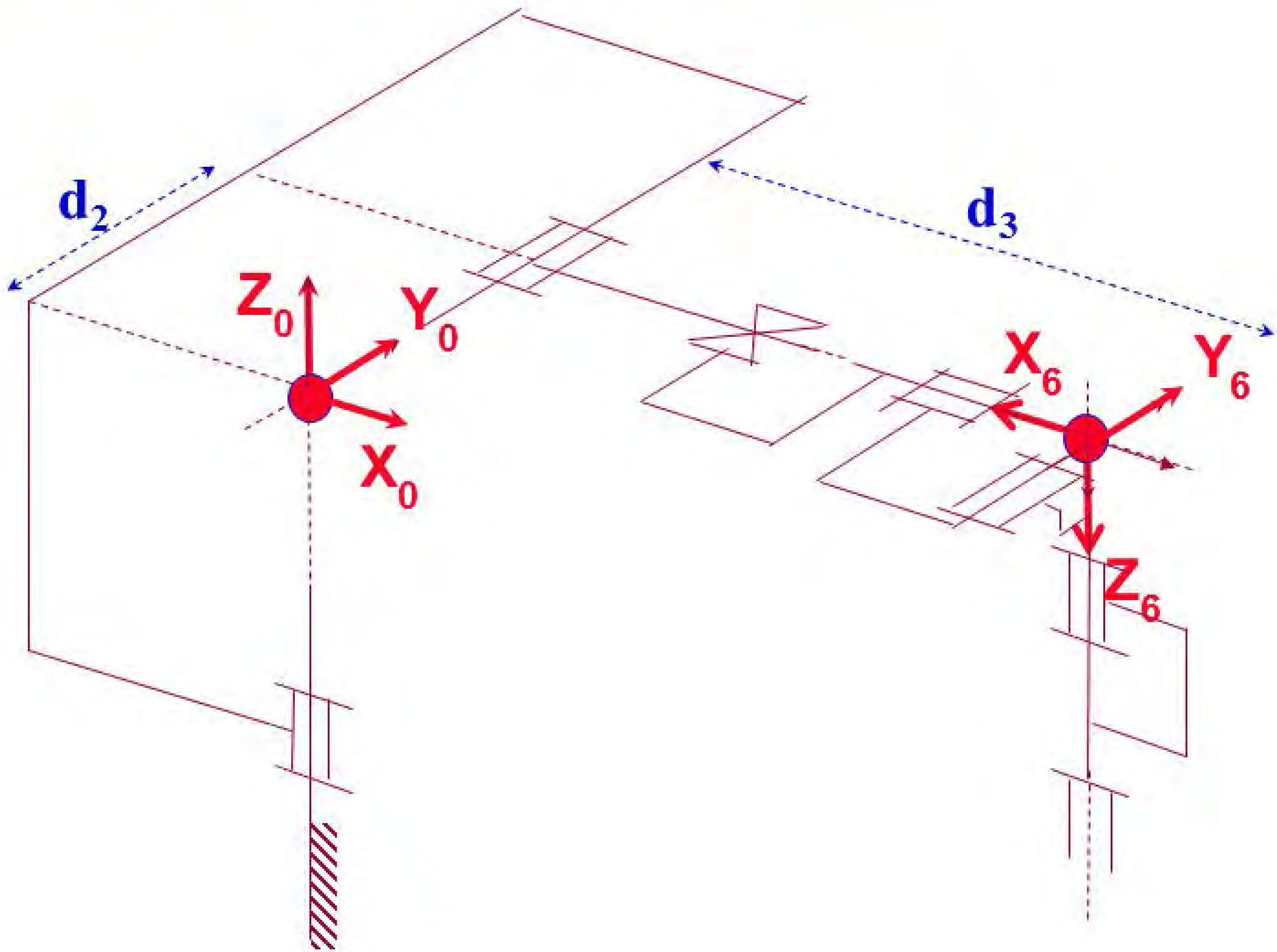
Stanford Scheinman Arm

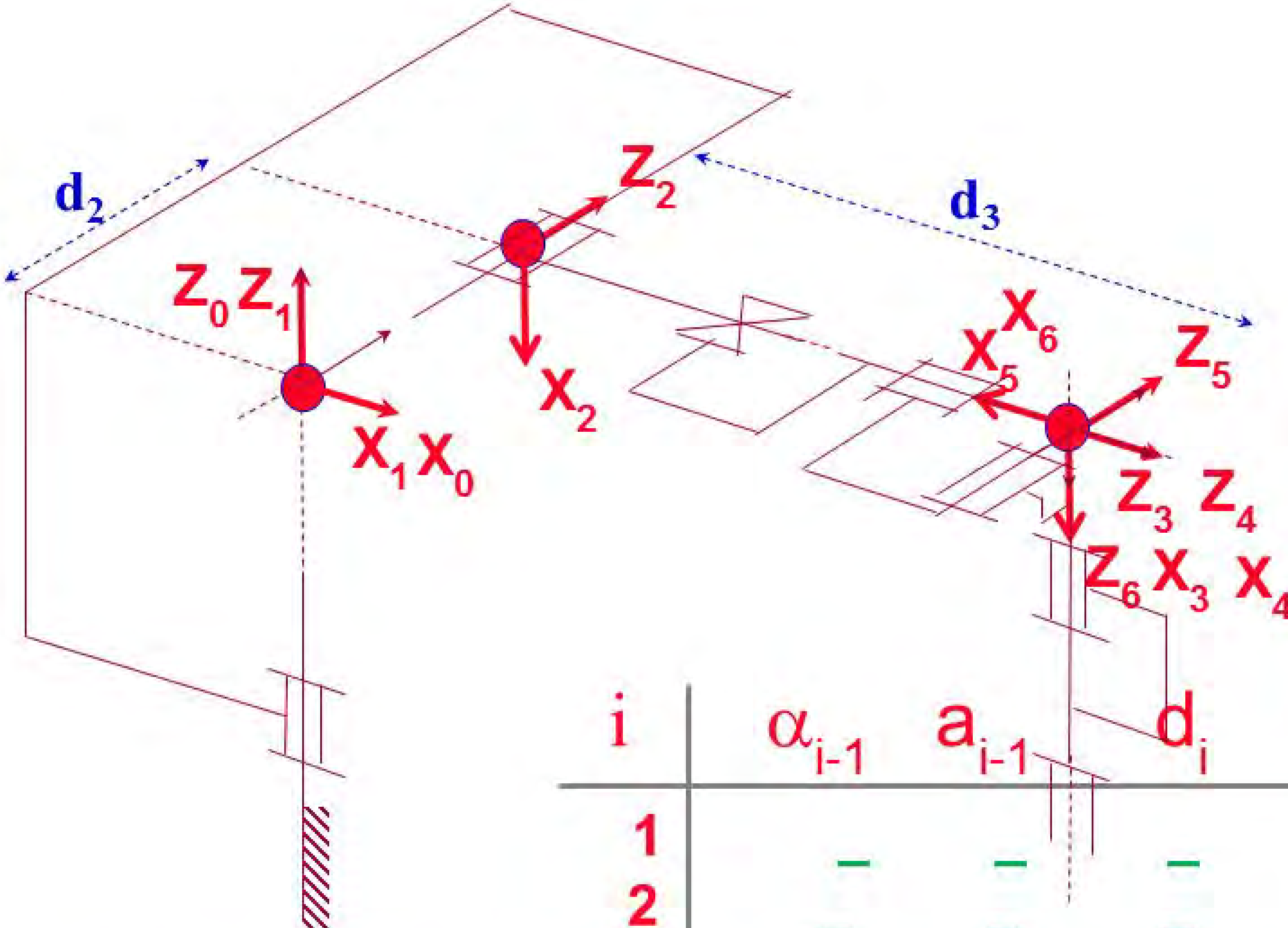
Victor Scheinman (around 1968)

Stanford Scheinman Arm



Stanford Scheinman Arm





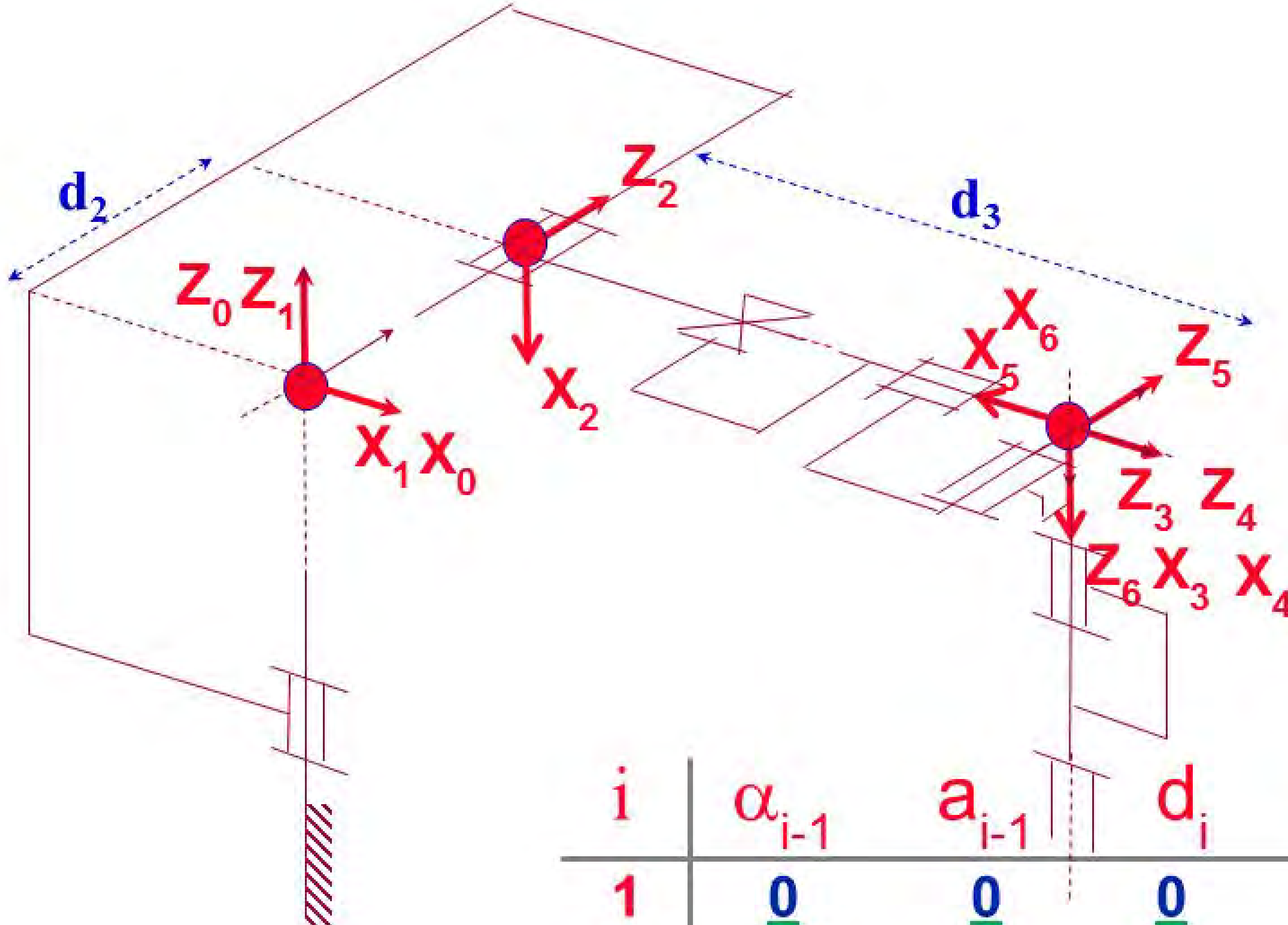
i	α_{i-1}	a_{i-1}	d_i	θ_i
1	–	–	–	–
2	–	–	–	–
3	–	–	–	–
4	–	–	–	–
5	–	–	–	–
6	–	–	–	–

a_i : distance (z_i , z_{i+1}) along x_i

α_i : angle (z_i , z_{i+1}) about x_i

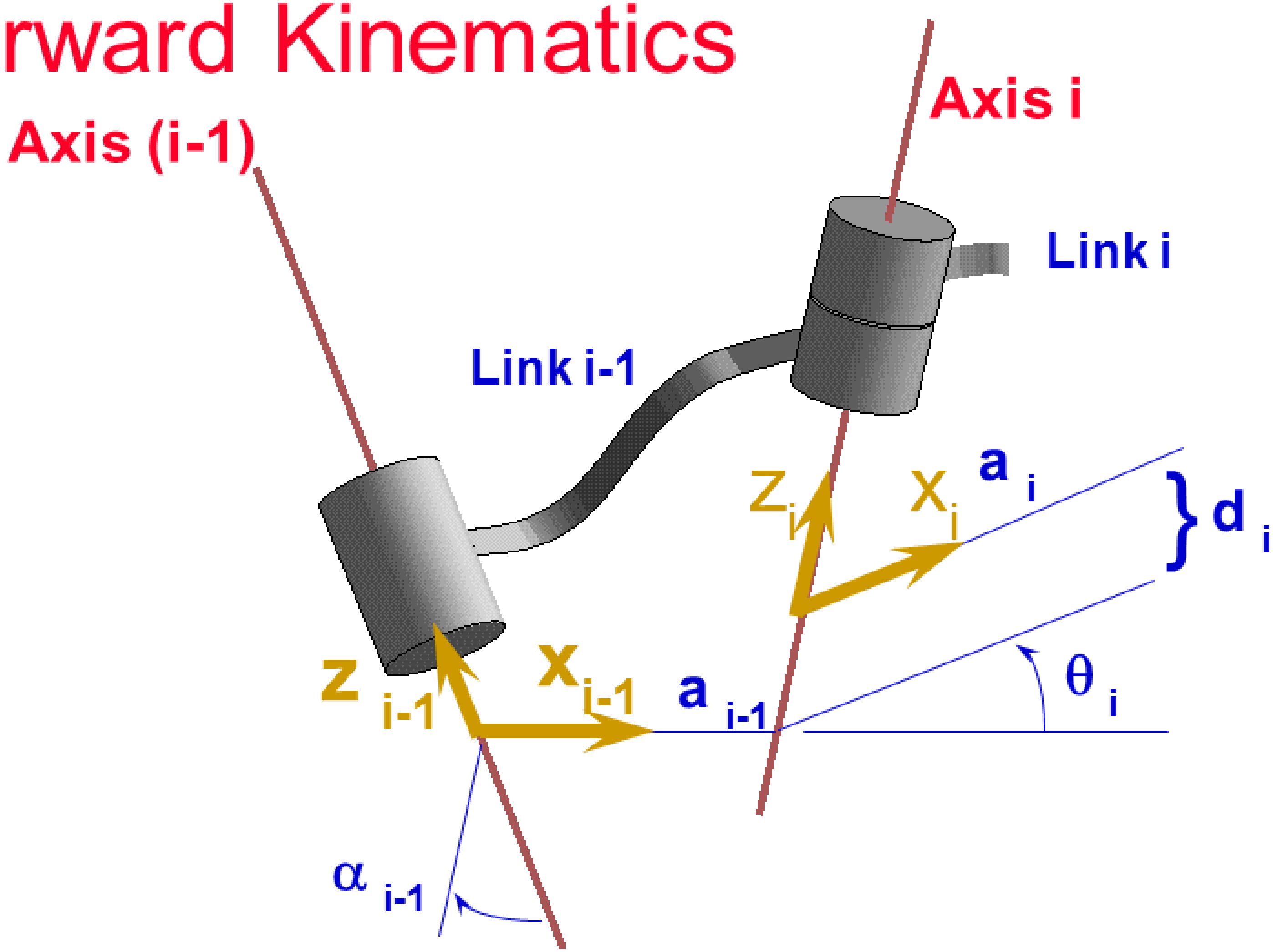
d_i : distance (x_{i-1} , x_i) along z_i

θ_i : angle (x_{i-1} , x_i) about z_i



i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	90	0	d_2	θ_2
3	90	0	d_3	0
4	0	0	0	θ_4
5	-90	0	0	θ_5
6	90	0	0	θ_6

Forward Kinematics



$$
{}^{i-1}_{\ \ i}T = \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i \, c\alpha_{i-1} & c\theta_i \, c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1} \, d_i \\ s\theta_i \, s\alpha_{i-1} & c\theta_i \, s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1} \, d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

Stanford Scheinman Arm

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	-90	0	d_2	θ_2
3	90	0	d_3	0
4	0	0	0	θ_4
5	-90	0	0	θ_5
6	90	0	0	θ_6

$$\begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i\, c\alpha_{i-1} & c\theta_i\, c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1}\, d_i \\ s\theta_i\, s\alpha_{i-1} & c\theta_i\, s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1}\, d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$ {}^0_1T = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$ {}^1_2T = \begin{bmatrix} c_2 & -s_2 & 0 & 0 \\ 0 & 0 & 1 & d_2 \\ -s_2 & -c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

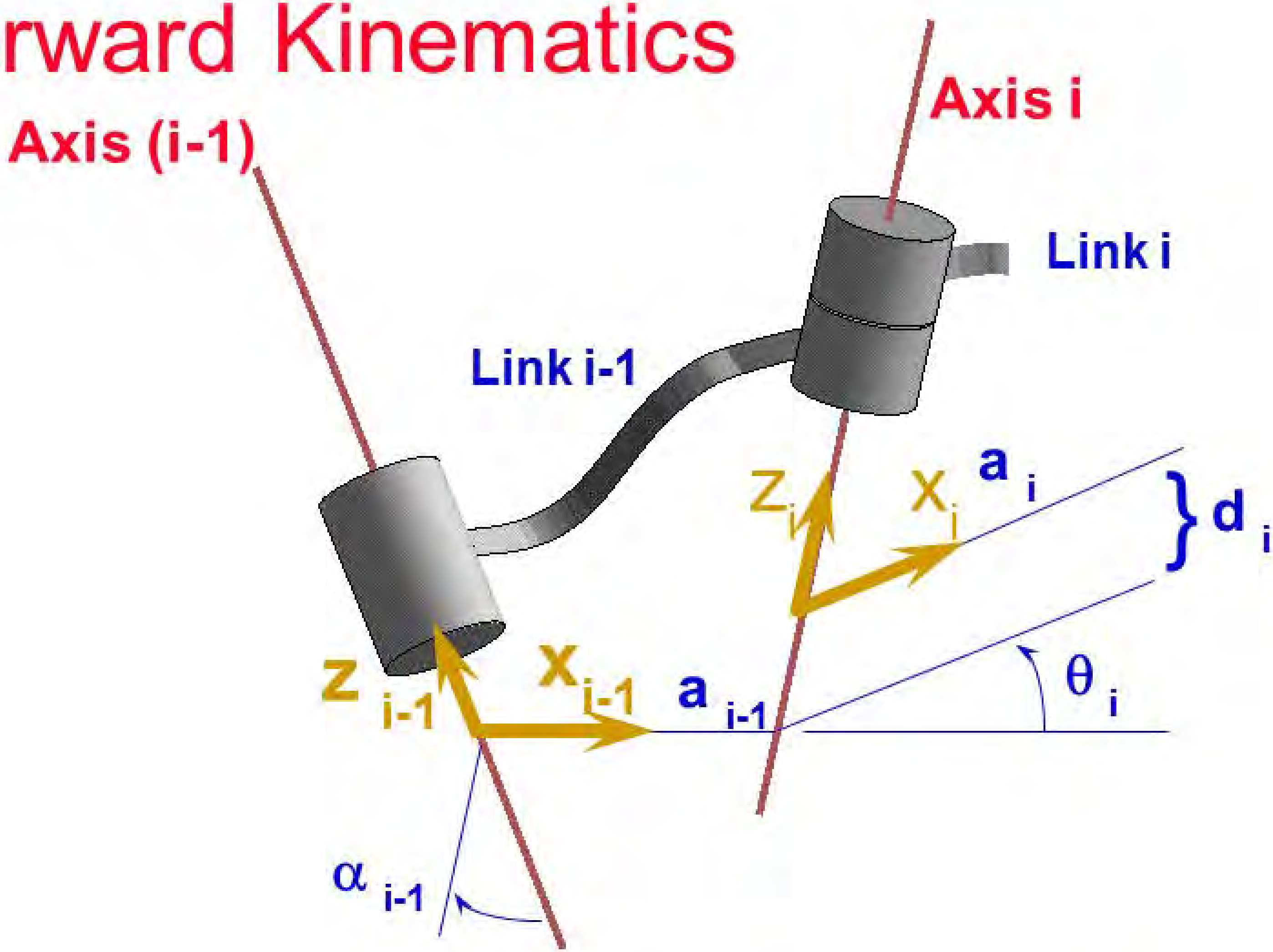
$$ {}^2_3T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -d_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$ {}^{3}_{4}T = \begin{bmatrix} c_4 & -s_4 & 0 & 0 \\ s_4 & c_4 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} $$

$$ {}^{4}_{5}T = \begin{bmatrix} c_5 & -s_5 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -s_5 & -c_5 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} $$

$$ {}^{5}_{6}T = \begin{bmatrix} c_6 & -s_6 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ s_6 & c_6 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} $$

Forward Kinematics



Forward Kinematics: $^{0}_{N}T = \, ^{0}_{1}T \; ^{1}_{2}T \; \ldots \; ^{N-1}_{N}T$

$$
{}^{0}_{1}T = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
{}^{0}_{2}T = \begin{bmatrix} c_1 c_2 & -c_1 s_2 & -s_1 & -s_1 d_2 \\ s_1 c_2 & -s_1 s_2 & c_1 & c_1 d_2 \\ -s_2 & -c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

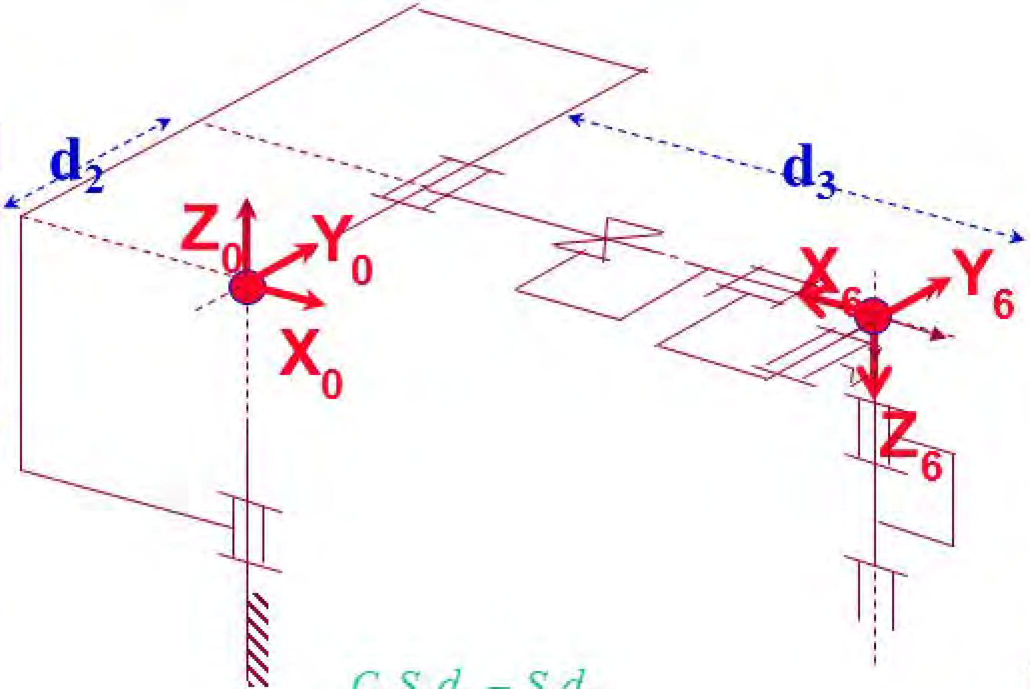
$$
{}^{0}_{3}T = \begin{bmatrix} c_1 c_2 & -s_1 & c_1 s_2 & c_1 d_3 s_2 - s_1 d_2 \\ s_1 c_2 & c_1 & s_1 s_2 & s_1 d_3 s_2 + c_1 d_2 \\ -s_2 & 0 & c_2 & d_3 c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
{}^{0}_{4}T = \begin{bmatrix} c_1c_2c_4 - s_1s_4 & -c_1c_2s_4 - s_1c_4 & c_1s_2 & c_1d_3s_2 - s_1d_2 \\ s_1c_2c_4 + c_1s_4 & -s_1c_2s_4 + c_1c_4 & s_1s_2 & s_1d_3s_2 + c_1d_2 \\ -s_2c_4 & s_2s_4 & c_2 & d_3c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
{}^{0}_{5}T = \begin{bmatrix} X & X & -c_1c_2s_4 - s_1c_4 & c_1d_3s_2 - s_1d_2 \\ X & X & -s_1c_2s_4 + c_1c_4 & s_1d_3s_2 + c_1d_2 \\ X & X & s_2s_4 & d_3c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
{}^{0}_{6}T = \begin{bmatrix} X & X & c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2s_5 & c_1d_3s_2 - s_1d_2 \\ X & X & s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 & s_1d_3s_2 + c_1d_2 \\ X & X & -s_2c_4s_5 + c_5c_2 & d_3c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

$$
{}^{0}_{6}T = \begin{bmatrix} X & X & c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2s_5 & c_1d_3s_2 - s_1d_2 \\ X & X & s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 & s_1d_3s_2 + c_1d_2 \\ X & X & -s_2c_4s_5 + c_5c_2 & d_3c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$



$$
x = \begin{pmatrix} x_P \\ r_1 \\ r_2 \\ r_3 \end{pmatrix} = \begin{vmatrix} C_1S_2d_3 - S_1d_2 \\ S_1S_2d_3 + C_1d_2 \\ C_2d_3 \\ C_1[C_2(C_4C_5C_6 - S_4S_6) - S_2S_5C_6] - S_1(S_4C_5C_6 + C_4S_6) \\ S_1[C_2(C_4C_5C_6 - S_4S_6) - S_2S_5C_6] + C_1(S_4C_5C_6 + C_4S_6) \\ -S_2(C_4C_5C_6 - S_4S_6) - C_2S_5C_6 \\ C_1[-C_2(C_4C_5S_6 + S_4C_6) + S_2S_5S_6] - S_1(-S_4C_5S_6 + C_4C_6) \\ S_1[-C_2(C_4C_5S_6 + S_4C_6) + S_2S_5S_6] + C_1(-S_4C_5S_6 + C_4C_6) \\ S_2(C_4C_5S_6 + S_4C_6) + C_2S_5S_6 \\ C_1(C_2C_4S_5 + S_2C_5) - S_1S_4S_5 \\ S_1(C_2C_4S_5 + S_2C_5) + C_1S_4S_5 \\ -S_2C_4S_5 + C_2C_5 \end{vmatrix}
$$